

Races D6 / Trodatome

Name: Trodatome
Designation: Sentient
Skin color: Yellow
Eye color: Blue, Yellow
Distinctions: No arms, Eight sensory antennae
Attribute Dice: 12D

Dex: 1D/2D
Know: 2D/5D
Mech: 2D/4D
Perc: 3D/5D
Str: 1D/3D
Tech: 3D/5D

Special Abilities:

Eight sensory antennae: While having no arms, Trodatome use the antennae on their heads as manipulator appendages, allowing them to do very skilled and details work with these even if they lack manual dexterity.

Story Factors:

Fine Work: Trodatome enjoy working with fine elements, making them skilled engineers and technicians by nature.

Move: 7/9

Description: The Trodatome were a sentient species. While they had no arms, they possessed prehensile sensory antennae and flippers. The Trodatome Klaud worked as a mechanic in the Resistance. At least one Trodatome, Gido, was present on the planet Koboh in 9 BBY.



Stats by FreddyB, Descriptive Text from WookieePedia.

Image copyright LucasArts.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).