

Characters D6 / Scorn (Zabrak Nightbrother T

Name: Scorn
Died: Between 17 BBY and c. 13 BBY, Janix
Species: Zabrak (Dathomirian)
Gender: Male
Height: 2.01m
Eye color: Orange
Skin color: Orange (with black tattoos)
Sibling(s): Icarus
Affiliation(s): Nightbrothers, Shadow Collective
Move: 10



DEXTERITY: 3D+1

Blaster: 6D
Brawling Parry: 5D
Dodge: 5D+1
Melee Combat: 5D+2
Melee Parry: 5D+1
Throwing Weapons 6D

PERCEPTION: 2D

Search: 4D
Sneak: 4D+1

KNOWLEDGE: 2D

Intimidation: 5D+1
Streetwise: 4D+1
Tactics: 2D+2

STRENGTH: 4D

Brawling: 6D
Climbing/Jumping: 5D

MECHANICAL: 3D

Repulsorlift Operation: 4D+2

TECHNICAL: 2D+2

Blaster Repair: 4D
First Aid: 3D+2
Security: 3D+1

Special Abilities:

Resistance to Physical Pain: Zabrak gain +1D to resist all physical pain, whether from injury or torture.

Story Factors:

Carnivorous: Although Zabrak can live on a Omnivorous diet, they are by nature Carnivores, and prefer an all meat diet.

Facial Tattoos: Zabrak Culture favours full facial tattoos, which can make them look fierce and violent, leading to other species avoiding them or being naturally intimidated by them.

Horns: Zabrak have varying numbers and patterns of horns dependent on their subspecies, and take great pride in them, seldom wearing helmets which would hide them, not that most fit over the horns anyway.

Force Sensitive: No

Force Points: 2

Dark Side Points: 2

Character Points: 5

Equipment: Rotary Blaster Cannon (5D damage, The Rotary Blaster Cannons high rate of fire means that its users can lay out a virtual wall of fire, this combined with the built in recoil compensation allows the user to make his first 5 shots without multiple action penalties, however the recoil compensation also absorbs some of the operators body movement making it much harder to dodge giving opponents a bonus 3D to hit them. The weapon is also heavily prone to malfunction and grinds to a halt on the first roll of a 1 on the wild die for operating the weapon.), Black Clothing, 50 Credits, Westar-35 Blaster Pistol (4D+1 damage), knives (Str+1D damage)

Description: Scorn was a male Dathomirian Nightbrother. Together with his brother Icarus, Scorn worked as a thug in service of the Zabrak crime lord and former Sith Maul, during the early Imperial Era.

History

Together with a group of Mandalorians led by Rook Kast, Scorn and Icarus raided a bank tower in Janix city belonging to crime lord Nico Deemis. During the raid, Scorn and his brother Icarus destroyed a few bank guard droids and then prevented one of the remaining droids from setting off an alarm. Before vacating the premises, Scorn kidnapped the bank supervisor droid then he and his comrades departed Nico Deemis' bank tower with several repulso-carts of credit bricks on a bank transport. Later, at Maul's safe house, Scorn turned on the bank droid where Maul used the droid's head to cause a fight between Deemis and Loo-ti Vario in neutral territory. The brothers assisted Maul in attacking Vario, where the Aleena recognized him as one of Maul's minions before Vario was captured by Captain Brander Lawson and Two-Boots. Scorn and the crew manage to escape on the bank transport with Icarus using his chaingun. Later Scorn assist Maul in his attack on the Janix Civil Defense HQ to free the crime lord and Maul's former associate Vario before Maul found Devon Izara.

While escaping the police headquarters, the group ascend a ladder where they are pinned down by blaster fire from Lawson and the other officers. Izara manages to escape Scorn but was subdued by a stun blast from Spybot. Scorn carried an unconscious Izara to the bank transport while he boarded the other landspeeder with Icarus, a Mandalorian super commando, and Vario. Scorn's landspeeder was wrecked when a Mosyk individual uses the Force to flip and crash the smaller speeder, which the bank transport collides with it. As Scorn and the others climb out of the speeder, Maul faces off with the Jedi Master, as the police forces arrive. Maul uses the Force to split a nearby pedestrian walkway to distract his pursuers, forcing Daki to hold the bridge up and Lawson to save the civilians.

After heading down to a secret hideout in the lower levels of Janix city, Scorn watched as Maul drops a crate of credit bricks to force Vario to cooperate to kill Marg Krim, leader of the Pyke Syndicate. After providing intel, which proved to be true, Kast stole the money while Maul slaughtered the Pyke crew in the Pyke cruiser. Upon Kast's return to Vario's tanker tube cell, the Aleena asked to be released as he was escorted to Maul. However Maul told him he would free Vario after Krim was killed, which caused Vario to groan until Scorn grows at him in return.

Scorn went with Icarus and Kast to a warehouse where Two-Boots and Officer Reb were arresting four Pyke enforcers and two smugglers of Vario's syndicate, where Kast fired a rocket at a crate, injuring Reb and killing the criminals. As Two-Boots pursued the crew, Kast fire another rocket then Scorn fired a chaingun to provide more cover before escaping on the bank transport.

After getting back to the hideout, Scorn watches Kast has Vario send a message to the Pykes and inform Krim that rogue lieutenants of Nico Deemis' syndicate were behind the shipments attacks and will return the stolen cargo to him.

Vario took a Lau cargo ship to the Pyke Palace on Oba Diah, where Maul regained control of the Pykes, putting Krim's Captain of the Guard Kalt in charge.

Later as many police droids and officers arrive at Sector 14-Q, Scorn appeared as Maul offers a truce to Lawson but gets rejected with Scorn emerging from the shadows and converge around the police officers. On Maul's orders Scorn aided his allies in kill all the officers before escaping underground when more police speeders arrive and Spybot informs everyone that Two-Boots called the Empire, with an Imperial Star Destroyer arriving on the planet.

Scorn is present in an chambers in Maul's new safe house where his brother Icarus was repairing Maul's cybernetic legs he sustained from his fight with Daki. When Kast came in Icarus and Scorn left where Kast informed Maul that the two Jedi have been unable to leave the city due to the Imperial patrols surrounding the city, which delights Maul who still intends to recruit Izara as his apprentice.

Following Maul's duel with the Inquisitor First Brother, the group fled their hideout but were ambushed by Imperial forces, including First Brother and the Eleventh Brother. Maul separated from his allies to confront the two Inquisitors, and was soon joined by Scorn, who saved his life by pushing the Eleventh Brother away—only for the First Brother to slice his blaster cannon, after which the Eleventh Brother stabbed him through the back. Maul, alongside his brother Icarus, was visibly shaken by Scorn's death, with Icarus watching his body fall after the Eleventh Brother Force-pushed it out of the cave.

Personality and traits

Scorn had orange skin and light-colored horns and, similarly to Maul and Icarus, his face and body were covered with dark tattoos, including the entirety of his ears. He wore black clothing with bare arms. Scorn was adept at using his large collection of throwing knives and blasters, like the WESTAR-35 blaster pistol, and a heavy rotary blaster cannon. He also found enjoyment in causing chaos.

Stats by FreddyB, Descriptive Text from WookieePedia.

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