

Characters D6 / Imperial AT-RT Driver

Type: Imperial AT-RT Driver
Organization type: Imperial combat driver
Location(s): An unidentified ice planet
Affiliation: Neo-Imperial forces, Barro's Imperial remnant

Dexterity: 2D
Blaster: 5D
Dodge: 4D
Vehicle Blasters: 4D
Knowledge: 2D
Planetary Systems: 3D
Perception: 2D
Search: 5D
Strength: 2D+1
Brawling: 3D
Mechanical: 2D
Ground Vehicle Operation: 5D
Repulsorlift Operation: 5D
Walker Operation: 5D
Technical: 2D
Repulsorlift Repair: 3D
Walker Repair: 3D

Move: 10
Force Sensitive: N
Force Points: 1
Dark Side Points: 0
Character Points: 1

Equipment: DLT-20A Blaster Rifle (5D+1 damage), Imperial Combat Armor Cuirass(+2D vs Physical, +1D vs Energy -1D Dexterity), -1 Move), SE-14r Light Repeating Blaster (5D+1 damage) , EnhanceScan General Purpose Scanner, AT-RT

Description: Imperial Remnant AT-RT Drivers were Imperial combat drivers who operated All Terrain Reconnaissance Transports for the scattered remnants that constituted the neo-Imperial forces. Conditioned for service in such a location, these AT-RT Drivers typically served the Imperial Remnants of cold climates, where a remnant could find refuge and hide from the New Republic. One remnant which employed Imperial Remnant AT-RT Drivers was the faction led by Commander Barro during the New Republic Era.

The armor of Imperial Remnant AT-RT Drivers consisted of a white body glove, over which they wore two white pauldrons, a white Kama, a white chestplate similar to that of Imperial combat assault tank commanders, and a white helmet similar to those of AT-ACT drivers. Imperial Remnant AT-RT drivers utilized SE-14r light repeating blaster kept in white holsters attached to their belts. The drivers also carried a DLT-20A blaster rifle and a EnhanceScan general purpose



scanner.

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