

Characters D6 / Colonel Ward (Human New R

Name: Colonel Ward
Species: Human
Gender: Female
Height: 1.78 meters
Hair color: Auburn
Skin color: Light
Affiliation(s): Alliance to Restore the Republic, New Republic, New Republic Defense Fleet Starfighter Corps
Move: 10

DEXTERITY 3D

- Blaster 6D+1
- Brawling Parry 5D+1
- Dodge 5D+2
- Vehicle Blasters 6D

KNOWLEDGE 3D

- Alien species 5D+2
- Bureaucracy 6D+1
- Cultures 4D+1
- Languages 5D
- Planetary Systems 6D+1
- Streetwise 4D
- Tactics 7D+1

PERCEPTION 3D

- Bargain 5D
- Command 7D+2
- Hide 4D+1
- Sneak 5D

STRENGTH 3D

- Brawling 5D+1
- Stamina 4D+2

MECHANICAL 3D

- Astrogation 6D+2
- Communications 5D
- Sensors 5D+1
- Space Transports 5D+1
- Starfighter Piloting 5D+2
- Starfighter Piloting: X Wing 6D+1
- Starship Gunnery 6D+2
- Starship Shields 5D+2

TECHNICAL 2D

- Computer Programming/Repair 6D
- First Aid 4D
- Security 5D



Starfighter Repair 4D+2

Force Sensitive: N

Force Points: 5

Dark Side Points: 0

Character Points 18

Equipment: 1500 Credits, Blaster pistol (4D), Republic Uniform, Flight Suit, Comlink, X-Wing

Description: Colonel Ward was a human individual who served within the Alliance to Restore the Republic and later in the New Republic as a starfighter pilot during the New Republic Era. During that time, she contacted the Mandalorian bounty hunter Din Djarin on Adelphi Base and sent him on a mission on the Outer Rim to take out both Imperial Remnant forces and gangsters of the Hutt Clan.

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