

Characters D6 / Janix Bartender (Dowutin Ba

Name: Janix Bartender
Species: Dowutin
Eye color: Black
Skin color: Orange
Affiliation(s): A cantina
Move: 11

DEXTERITY 2D

Blaster: 3D+1
Brawling Parry 4D+2
Dodge 5D
Melee Weapons: 5D
Melee Parry: 3D

KNOWLEDGE 2D

Law Enforcement: 2D+2
Intimidation 4D+2
Scholar; Drinks: 5D
Willpower 2D+2

PERCEPTION 2D+2

Con: 3D
Search 4D+2

STRENGTH 5D

Brawling 6D+1
Lifting 5D+2

MECHANICAL 2D+1

Repulsorlift Operation 4D

TECHNICAL 2D

First Aid 5D
Medicine: 3D
Medicine; Poisons: 5D
Security 3D+1



Special Abilities:

Long Reach: The large size of Dowutin mean that they can reach further than other races, this gives them advantage in melee combat, giving them a bonus +1 (see below) to hit targets.

Story Factors:

Long Lived: Dowutin can live for many centuries and continue to grow all the time, for each century of life they gain 0.1 meters in height, +1 to their Long Reach Bonus above, +1 Strength, -1 Dexterity and -1 Perception, -2 to sneak checks, as they become more massive and clumsy.

Cold Resistant: Dowutin are from a cold environment, and do not feel the cold, or suffer from it's ill effects until much lower temperatures than most species.

Pride: Although much larger, and generally stronger than most other species, Dowutin are a proud species and do not like to be used as beasts of burden, refusing work of this type for the

weaker species.

Force Sensitive: N

Force Points: 1

Dark Side Points: 2

Character Points: 3

Equipment: Hammer (STR+2D (max: 6D), Stunning Shock 5D), Street Clothes, Apron, Credits: 150, Poisons

Description: A Dowutin bartender operated a cantina on the planet Janix during the Imperial Era.

Stats by FreddyB, Descriptive Text from WookieePedia.

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