

Characters D6 / Jam Jam (Human Janix Civil

Name: Jam Jam
Died: During or after 19 BBY, Janix
Species: Human
Hair color: Brown
Skin color: Fair
Affiliation(s): Tactical Defense Force, Brander Lawson's squad
Move: 10



DEXTERITY: 2D

Blaster: 5D
Brawling Parry: 4D
Dodge: 4D+2
Melee Combat: 4D+2
Melee Parry: 5D

PERCEPTION: 2D

Bargain: 4D
Command: 3D+2
Persuasion: 4D+2
Search: 4D

KNOWLEDGE: 2D

Intimidation: 4D
Streetwise: 4D+2

STRENGTH: 2D+2

Brawling: 4D
Climbing/Jumping: 4D+1

MECHANICAL: 2D

Repulsorlift Operation: 3D+2

TECHNICAL: 2D+1

Computer Programming/Repair: 4D
Security: 3D

EQUIPMENT - CREDITS - 50

Blaster Pistol (4D), Comlink, Stun Baton (STR+1D (max: 5D), Stunning Shock 5D), Blue and Yellow uniform of the Tactical Defence Force

FORCE SENSITIVE N

FORCE POINTS 2

DARK SIDE POINTS 0

CHARACTER POINTS 4

Description: Jam Jam was a human individual who served as an officer within the Tactical Defense Force on the planet Janix during the Imperial Era. Jam Jam was gravely wounded by a thermal detonator used by Hendrix who was a mole working for Nico Deemis.[2] Jam Jam will succumb

later of his injuries.[3]

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