

Characters D6 / Colonel Halland Goth (Human)

Name: Colonel Halland Goth
Homeworld: Coruscant
Died: 19 BBY, Etti IV
Species: Human
Gender: Male
Parent(s): Halland Goth's father
Affiliation(s): Galactic Republic, Coruscant Home Defense
Fleet, Red Guard, Galactic Empire, Emperor's Royal
Guard, Imperial Officer Corps
Move: 10

DEXTERITY: 4D

Blasters: 6D
Blaster Artillery: 6D
Brawling Parry: 6D
Dodge: 7D
Melee Combat: 6D
Melee Combat; Force Pike 8D+1
Melee Parry: 6D

PERCEPTION: 3D

Bargain: 3D+2
Command: 6D+1
Hide: 5D+2
Persuasion: 4D+2
Search: 6D+2
Sneak: 6D+2

KNOWLEDGE: 2D+2

Streetwise: 3D+2
Survival: 6D
Tactics: 5D

STRENGTH: 3D

Brawling: 6D
Climbing/Jumping: 5D+1

MECHANICAL: 2D+2

Repulsorlift Operation: 3D+1

TECHNICAL: 2D+1

Demolitions: 5D+1
First Aid: 3D+1
Repulsorlift Repair: 3D
Security: 4D+1

EQUIPMENT

CREDITS - 200

Heavy Blaster Pistol (5D), Armor (+2D physical, +1D energy, -1D Dexterity), Force Pike



(STR +3D), Comlink

FORCE SENSITIVE N
FORCE POINTS 2
DARK SIDE POINTS 2
CHARACTER POINTS 3

Description: Colonel Halland Goth was an Imperial officer who served as the commander of the Emperor's Royal Guard. Shortly after the proclamation of the New Order transitioned the Galactic Republic into the Galactic Empire, Colonel Goth was present at a celebration marking the eradication of the Jedi Order, standing guard behind Grand Vizier Mas Amedda. Not long after, Goth and a squad were placed under the command of Lord Vader, emissary of Galactic Emperor Palpatine, for a mission to Diso.

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