

Characters D6 / Cylon Command Centurion

Command Centurion

-DEXTERITY 3D

Blaster 5D+1, Blaster Artillery 4D, Brawling Parry 5D, Dodge 5D, Grenade 3D+2, Melee Combat 5D, Melee Parry 5D, Missile Weapons 4D, Vehicle Blasters 4D.

-KNOWLEDGE 1D

Bureaucracy 2D+1, Intimidation 5D, Law Enforcement (Cylon Empire) 5D, Planetary System 3D, Survival 4D, Tactics 5D, Willpower 4D.

-MECHANICAL 3D

Archaic Starship Piloting 4D, Astrogation 4D, Beast Riding 4D, Capital Ship Gunnery 4D, Capital Ship Piloting 4D, Capital Ship Shields 4D, Communications 4D, Ground Vehicle Operations 4D, Hover Vehicle Operations 4D, Sensors 4D, Space Transports 4D, Starfighter Piloting 4D, Starfighter Piloting (Cylon Raider) 4D, Starship Gunnery 4D, Starship Shields 4D.

-PERCEPTION 2D

Command 4D, Command (Cylon Centurions) 6D, Hide 3D, Search 4D, Sneak 3D,

-STRENGTH 2D+2

Brawling 5D, Climbing/Jumping 4D, Lifting 4D.

-TECHNICAL 2D+1

Blaster Repair 2D+2, Capital Ship Repair 3D, Capital Ship Weapon Repair 3D, Computer Program/Repair 3D, Demolitions 4D, Droid Repair (Cylons) 3D, Security 3D, Starfighter Repair 3D.

Equipped With:

-Humanoid body (two arms, two legs, head)

-Audio Sensors, human range

-Body armor (+2D to resist Physical, Energy and Ballistic damage)

-Laser Rifle with Bayonet (5D damage for laser Rifle, Str+1D+1 on Bayonet)

-Sword (Str+2D+1 Damage)

-Central Eye (Acts as a multipurpose visual sensor system with normal human range, and may include Motion sensors and probably several other kinds for combat purposes).

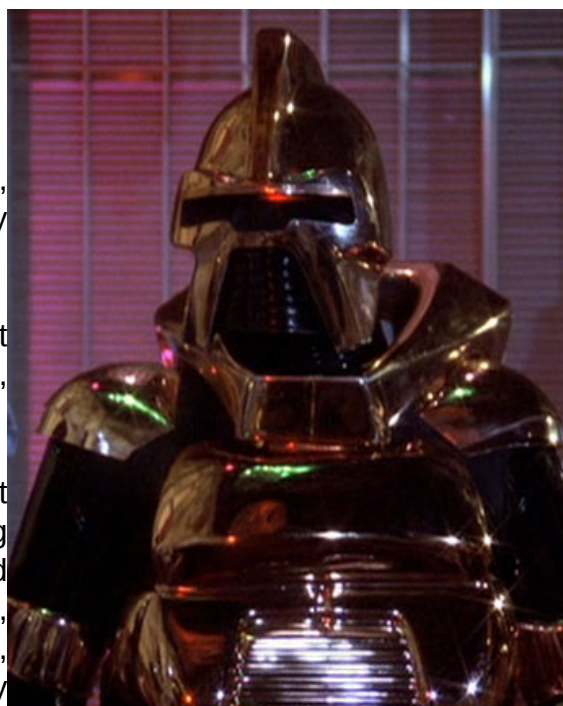
-Voculuator speech and sound system.

Move: 8

Size: 2 meters tall.

DESCRIPTION:

Command Centurions are analogous with commanders in the Colonial Military. They typically command basestars (The Hand of God) and military outposts ("The Gun on Ice Planet Zero, Part I", "The Gun on Ice Planet Zero, part II"). Command are visually distinguished from regular Centurions by their gold plated armor. The voices of Command Centurions are known to have a



lower pitch than the typical Cylon Centurion.

Command Centurion Vulpa commands the remote outpost on Arcta (The Gun on Ice Planet Zero, Part I and Part II). An unnamed Command Centurion announces the arrival of the Imperious Leader on Gamoray, and several are seen standing guard in the presence of the Cylon leader (The Living Legend, Part II). Another Command Centurion commands the basestar that Galactica engages in battle (The Hand of God).

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