

Starships D6 / Goauld Deathglider

Goa'uld Death Glider

Craft: Goa'uld Multipurpose Attack Fighter

Type: Multi-role Attack Starfighter

Scale: Starfighter

Dimensions:

-Length: 3m

-Width: 11.6m

-Height/Depth: 4.37m

Skill: Starfighter Piloting: Death Glider

Crew: 1 or 2 (pilot and co-pilot)

Crew Skill: Starfighter Piloting 4D, Starship Gunnery 4D.

Passengers: 1 (If co-pilot seat is not used)

Cargo Capacity: 4.443 kilograms

Consumables: N/A

Cost: 50,000 System Lord credits.

Hyperdrive: N/A

Nav Computer: No

Maneuverability: 1D+2

Space: 6

Atmosphere: 415; 1,200kmh

Hull: 4D

Shields: N/A

Sensors:

-Passive: 20/0D

-Scan: 40/1D

-Search: 60/2D

-Focus: 3/3D

WEAPONS:

2 Staff Cannons (fire-linked)

Location: Under the wings, facing forward.

Fire Arc: Front

Crew: 1 (pilot)

Skill: Starship Gunnery

Scale: Starfighter

Fire Control: 2D

Space range: 1-3/12/25

Atmosphere range: 100-300/1.2/2.5km

Damage: 6D

Ammo: Unlimited

Rate of Fire: A pair of energy pulses per attack.



WRITE-UP NOTES:

The speed attributes are not matched up, on purpose. The Atmosphere Speed is what was listed by the canon material I could find, while the Space Speed is meant to show how they stand against other craft in space, where these will probably be encountered more often anyways. If players and GMs disagree, please change them around as you see fit.

The Death Glider was the main fighter for the Goa'uld System Lords and their empire before it fell, and is later still the main attack craft of the Free Jaffa Nation, as they have them readily available and may not be able to create something new due to lacking the necessary skills and knowledge.

Also, the info I found on the death glider says it has a length of 20 meters, width of 52 meters and a height/depth of 4.37 meters. The last one sounds ok, but the first two sound too large. The measurements I have are a "best guess", but feel free to change these as players and GMs see fit for their games.

EQUIPMENT:

- Engine Unit(s): Death Glider propulsion systems.
- Fuel: Liquid naquadah.
- Control Systems: Stick (yeah, i know, duh!)

DESCRIPTION:

The Death Glider is the primary fighter spacecraft used by the Goa'uld. They are capable of both atmospheric and space combat. They are primarily armed with two staff cannons and piloted by two Jaffa.

Death Gliders have been known to be used by the Goa'uld for a very long time, perhaps centuries or millennium. When the SGC went back in time to 2995 B.C., there were no death gliders seen, but Ra's personal ship was there, which did house death gliders on Abydos in 1994. (SG1: "Stargate", "Moebius")

Death gliders were often used by the Goa'uld when fighting a battle and expecting medium or heavy resistance on planets, such as where Tau'ri have been spotted. They are also launched from Ha'taks when rival ships do battle with each other in space.

FEATURES:

Death gliders are outfitted with broadcast speakers to allow the pilots to terrorize the populations beneath verbally, as well as with their weapons. They are outfitted with removable staff cannons, two to three times larger than standard staff weapons, and utilize the same form of energy, though with a much greater discharge. (ATL: "The Intruder", "Redemption")

A Death Glider's propulsion is achieved not through direct thrust, but, as Samantha Carter SG1 explained, "takes inertia out of the equation." There is also an antigravity system for hovering. There is no capability for faster than light travel. Gliders are capable of landing on smooth terrains, but are primarily designed to facilitate terror and obedience from those beneath. They are, however, more than suited to function as a fighter screen, and engaging in ship to ship combat with other fighters. (: "Tangent")

There are sensors, specifically mentioned by Death Gliders of Anubis, but it is unknown of the exact devices. Communication among and between death gliders is through a small electronic device placed on the pilot or co-pilot's cheek. It acts as a radio between crafts. (SG1: "The Serpent's Lair", "Revelations")

Since Teal'c's rebellion against the System Lords, a recall device was installed in Death Gliders. This recall device would bring a ship on a course at maximum sublight thrust to the home planet of the System Lord in question. Given a certain distance and that Death Gliders are dependant on a base of operations for support, this journey may take many centuries. This recall device activated onboard the X-301, which took it beyond Earth's solar system. A Death Glider is piloted by two Jaffa normally, one as a pilot, and the other as gunner. It has been shown to operate with only one,

but presumably it's combat effectiveness is impaired. The controls of the Death Glider, for the pilot, is a large red sphere, similar to the central device on a DHD. Direct thoughts and spoken words seem to control the craft as long as the pilot touches this device. (SG1: "Into the Fire")

The weaponry of a death glider is a pair of staff cannons, a more powerful version of a staff weapon, but using the same basic technology. They can be removed and used as infantry weaponry, however they are particularly bulky. The cannons are situated perhaps four meters apart on the craft, and only fire in a straight line. Because of this, Death Gliders are ill-suited for anything other than strafing runs on targets. (SG1: "The Fifth Man")

Although not intended as part of its design, the death glider has been successfully flown under water. (SG1: "Descent")

VARIANTS:

-Udajeet: The udajeet was an open cockpit death glider which was used by Ra on Abydos to quell the uprising incited by the Tau'ri. (Stargate: "Movie")

-Needle Threader: A Needle Threader is a specialized death glider constructed by the Goa'uld that can travel through the in a similar maner to Ancient puddle jumpers but unlike them provides no automatic navigation through stargates, and was discontinued after it proved too difficult to master.

-Ring Transportation Death Glider: This variant was seen in Apophis' forces. It was more massive than the standard death glider, and it's only known design feature was that it possessed its own set of ring transporters. It is also shown to be capable of carrying several people (Klorel and several other Goa'uld). (SG1: "Children of the Gods")

MOVIE CANON:

In the novelization of the film by Roland Emmerich and Dean Devlin, the vehicles are called udajeets. In the film itself, they are equipped with open cockpits and can only be used within an atmosphere.

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