

Vehicles D6 / Anti-U.N. Forces Submarine Air

MACROSS



Source; Macross Zero OVA

Auerst?dt Submarine Aircraft Carrier

Craft: Anti-U.N. Forces Submarine Aircraft Carrier

Type: Submercible Aircraft Carrier

Scale: Capital

Dimensions:

-Length: 171m

Skill: Capital Watership Piloting (Submarine)

Crew: 500+ (?)

Crew Skill: Capital Watership Piloting 4D, Capital Ship Gunnery 3D, Aircraft Gunnery 2D, Sensors 3D, Navigation 2D.

Passengers: 500+ (?)

Cargo Capacity: Several Hundreds

Consumables: 6 months (maybe more)

Cost: N/A

Nav Computer: Yes (for submerged water navigation)

Maneuverability: 1D

Speed: 30 knots

Hull: 2D+2

Shields: N/A

Sensors:

-Sonar: 200+km/3D

VEHICLE COMPLIMENT:

-12 SV-51 Variable Fighters (modified for underwater operation)

-2 Octos Submercible Variable Destroids

WEAPONS:

6 Torpedo Launchers

Location: 3 along both front sides

Fire Arc: front

Crew: 2-3 (per launcher to reload, fired by bridge crew)

Skill: Capital Ship Gunnery

Scale: Capital

Fire Control: 2D

Space Range: N/A

Atmosphere Range: N/A

Underwater Range:

Damage: 6D

Ammo: 10 per launcher (60 total)

Rate of Fire: 1 per attack; OR volleys up to 6 per attack!

12 Retractable Anti-Aircraft Turrets

Location: 6 dorsal forward, 6 dorsal aft, stored in retractable hatches.

Fire Arc: turrets

Crew: 1 each

Skill: Aircraft Gunnery (OR Heavy Weapons)

Scale: Starfighter (can hit down to Speeder without penalty)

Fire Control: 2D

Space Range: 1-3/12/25

Atmosphere Range: 50-300/1.2/2.5km

Underwater Range: N/A

Damage: 5D; OR Autofire Bonus Dice

Ammo: 10,000 round drum magazine

Rate of Fire: Burst per attack (1Dx10 ammo depletion); OR Autofire (normal rules for ammo depletion, except +1D and x10)

DESCRIPTION:

Submarine aircraft carrier in service with the Anti-U.N. Forces and refitted from a super-scale missile nuclear submarine of the former Russian forces. It is an elusive, difficult foe. SV-51 units deployed and launched from carrier in 2008. The carrier launches SV-51s in pressure-resistant capsules from underwater and rises to the surface only for their retrieval. [Note: Several SV-51 units exist which have been modified for underwater launching capabilities from submarines.]

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

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