

Vehicles D6 / SPECTRUM White Falcon ATF (

White Falcon

Craft: SPECTRUM "White Falcon" ATF (Advanced Tactical Fighter)

Type: Air Speeder

Scale: Walker

Length: 18.8 meters

Skill: Repulsorlift operation: Air Speeder

Crew: 1

Passengers: None

Cargo Capacity: 75kg

Cover: Full

Altitude Range: Ground level-18km

Cost: Not Available for Sale

Maneuverability: 4D+1

Move: 500; 4,828kmh

Body Strength: 3D+2

Weapons:

4 x Twin Tempest Cannons (400 Bursts of Ammunition Each)

Scale: Speeder

Fire Arcs: 2 Front, 2 Back

Skill: Missile Weapons

Fire Control: 2D+2

Range: 2-50/100/200

Damage: 5D+2

2 Rocket Launchers (8 Rockets Each)

Scale: Walker

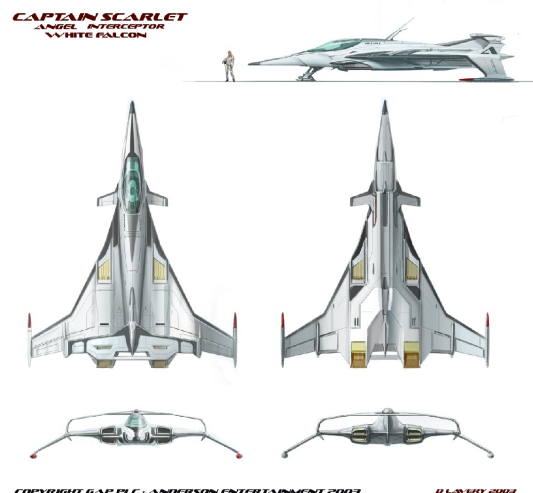
Fire Arcs: 2 Front

Skill: Missile Weapons

Fire Control: 3D+1

Range: 5-500/1km/2km

Damage: 7D



Description: The White Falcon is Spectrum ATF or Advanced Tactical Fighter, piloted by the Angels. An ultimate all-around attack aircraft, the Falcon is a high-speed fighter plane powered by two of the very latest Halo pulsejets, with multi-step afterburners. State-of-the art designed wing-tip geometry and variable multi-plane flaps make the Falcon a supersonic strike fighter with uncanny speed and agility, that can outmanoeuvre any other known fighter plane.

Because of the incredible forces generated by the supersonic speeds and turning ability of the Falcon, the Angel pilots need to wear specifically designed and fitted G-suits for their protection against G-forces in flight.

Armament comes in the form of twin 30mm Tempest cannons, front and rear, firing titanium-tipped ammunition. Stowed within the main fuselage of the Falcon, a variety of air-to-air and air-to-ground missiles can be fired through internal tubes at any target.

In the case of an emergency, the front portion of the plane, including the front canard wings, can

disengage from the main body and become a self-powered escape pod. In the unlikely event of this pod failing or being damaged, there is still an ejector seat.

The White Falcon is a development of the Angel Interceptor, with an increased flight ceiling (required after the deployment of skybase whose normal cruising height was above the flight ceiling of the Angel Interceptor), improved maneuverability, and increased weaponry.

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