

Starships D6 / Incom/Subpro V Series Aggressive

Name: V-ARC-180 Starfighter
Type: Incom/Subpro V Series Aggressive
ReConnaissance-180 Starfighter
Scale: Starfighter
Length: 14.5 Meters
Skill: Starfighter Piloting - ARC-180
Crew: 1 + 2 Gunners
Crew Skill: Starfighter Piloting 6D, Starship Gunnery 5D,
Starship Shields 4D
Consumables: 4 Days
Cost: 76,000 (used)
Cargo Capacity: 170 Kg
Hyperdrive Multiplier: x2
Hyperdrive Backup: N/A
Nav Computer: Limited to 2 Jumps
Space: 8
Atmosphere: 375;1000kmh
Maneuverability: 2D+2
Hull: 3D+1
Shields: 1D
Sensors:
 Passive: 20/0D
 Scan: 35/1D
 Search: 50/2D
 Focus: 2/3D
Weapons:
 2 * Twin Laser Cannons (Fire-Linked)
 Fire Arc: Front
 Fire Control: 2D
 Space: 1-3/12/25
 Atmosphere Range: 100-300/1.2/2.5km
 Damage: 5D
 Proton Torpedo Launcher (6 Torpedo Magazine)
 Fire Arc: Front
 Fire Control: 2D
 Space: 1/3/7
 Atmosphere Range: 50-100/300/700m
 Damage: 9D
 Twin Laser Cannons
 Fire Arc: Turret (Back/Left/Right)
 Crew: 1
 Fire Control: 2D
 Space: 1-3/12/25
 Atmosphere Range: 100-300/1.2/2.5km



Damage: 4D

Description: The V-ARC-180 is a hybrid design incorporating elements from the ARC-170 and the V-Wing Fighter. The addition of the maneuvering thrusters from the V-Wing, helped improve the maneuverability of the vessel, but this came at the expense of some of the ruggedness of the ARC-170. The resulting vessel was only put into service in a defensive role aboard capital ships, where the smaller footprint of the fighter helped in storage, and the maneuverability was useful in chasing down attackers to the capital ship within the close quarters of a fleet.

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