

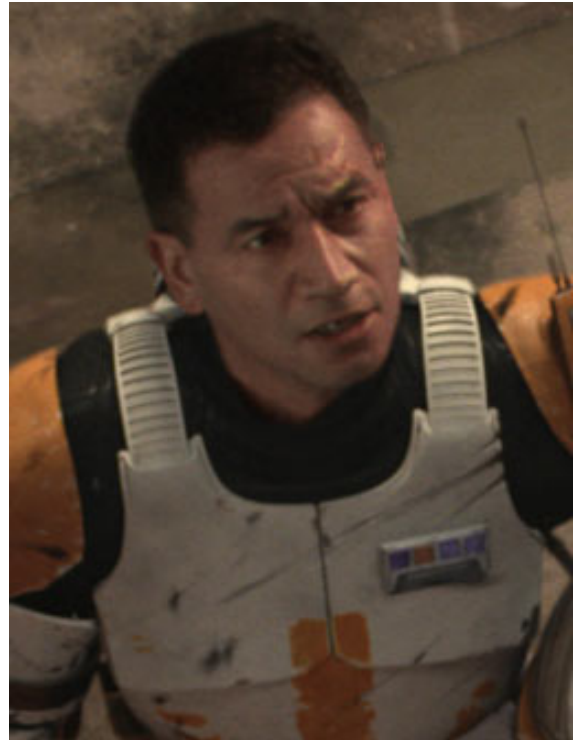
Characters D6 / Cody, Advanced Recon Com

CHARACTER NAME - Cody
TEMPLATE TYPE - Advanced Recon Commando
RANK - Marshal Commander
SPECIES - Human/Mandalorian (Clone)
GENDER - Male
AGE -
HEIGHT - 1.83m
MOVE - 10
HOMEWORLD - Kamino

DEXTERITY: 4D
Armor Weapons: 5D
Blaster: 7D+1
Brawling Parry: 6D
Dodge: 6D+1
Grenade: 6D
Melee Combat: 6D+1
Melee Parry: 5D+2
Missile Weapons: 5D
Vehicle Blasters: 4D+1

PERCEPTION: 3D
Bargain: 4D
Command: 7D
Command: Clone Troopers 7D+2
Con: 3D
Gambling: 4D
Hide: 5D+2
Investigation: 6D+2
Persuasion: 5D+1
Search: 6D+2
Sneak: 5D

KNOWLEDGE: 2D+2
Alien Species: 6D+1
Bureacracy: 6D+2
Cultures: 5D
Intimidation: 6D
Languages: 5D+2
Planetary Systems: 6D
Streetwise: 5D+1
Survival: 6D
Value: 6D+1
Willpower: 5D+2



Tactics: 7D

-Tactics: Clone Troopers 7D+1

STRENGTH: 3D+2

Brawling: 6D+1

Climbing/Jumping: 6D+1

Lifting: 5D

Stamina: 6D+1

Swimming: 4D+2

MECHANICAL: 2D+2

Astrogation: 4D+1

Jet Pack Operation: 6D

Repulsorlift Operation: 4D+2

Space Transports: 4D+2

Starship Gunnery: 5D

Starship Shields: 4D+1

Sensors: 4D

Walker Operation: 6D+1

TECHNICAL: 2D

Armor Repair: 3D

Computer Programming/Repair: 4D

Demolition: 6D+2

Droid Programming: 3D

Security: 7D

Space Transport Repair: 4D+1

First Aid: 5D+2

EQUIPMENT - DC-15A blaster rifle 5D, DC-17 Blaster pistol 5D, ARC Trooper Armor (+3D Physical, +2D Energy, -1D Dexterity, -1 Move)

Charcter Bio - CC-2224, nicknamed Cody, was a clone marshal commander assigned to High Jedi General Obi-Wan Kenobi of the Grand Army of the Republic throughout the Clone Wars.

The leader of the 7th Sky Corps, though he typically took personal command of the 212th Attack Battalion, Cody was a loyal and competent soldier who always followed his orders.

CC-2224 began his life as one of countless cloned officers slated for a leadership position in the Grand Army of the Republic. Early on in his career, he showed a flair for independent thought that often drew the always-prying eyes of the Kaminoans.

As leader of the 7th Sky Corps, CC-2224 was to be paired with a Jedi General. He was pleased to discover that he would be operating under the command of famed Jedi Knight Obi-Wan Kenobi. However, he did not participate in the first Battle of Geonosis.[1] He would later serve under Jedi Master Mace Windu at the Battle of Skor II. Several months into the Clone Wars, CC-2224 was temporarily pulled from the fighting in order to be entered into an experimental training regiment, headed by ARC trooper Alpha-17, designed to provoke independent thought among the enrolled commanders. As a sign of his new-found independent streak, 2224 took the name "Cody," and began customizing his armor with equipment previously available only to the ARCs. Cody's armor modifications included a small, bullet-shaped jetpack, a secondary comm antenna, a visor on his

helmet, a pair of antennae on his helmet, enlarged shoulder pads, and a small stick-like tool in an armband on his upper right arm.

Of the hundred commanders put through Alpha-17's training program, a handful were picked by Alpha-17 and assigned to Squad Seven, an elite group of cross-trained commandos made up of the Grand Army's best snipers, demolition experts, and marines, whose role was to accompany ranking Jedi on any type of mission. For their stellar performances, Commanders Cody and Odd Ball were given control over Squad Seven, although Major Jorir handled its day-to-day operations.

A loyal and no-nonsense commander, Cody shared easy camaraderie with General Kenobi. His battlefield exploits and good leadership skills had earned him respect of both clones and Jedi alike.

Cody was a cautious trooper and a brilliant strategist. He was often teamed up with Captain Rex and enjoyed friendship with him. Cody possessed especially excellent close combat skills.

While Cody had developed a sense of respect for those who considered him as a friend, like most other clones, his thoroughly ingrained loyalty to the Republic was the dominating trait of his character.

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