

Starships D6 / Galactic Terran Alliance Argo

Name: GTT Argo
Type: Galactic Terran Alliance Argo Class Transport
Scale: Capital
Length: 171 Meters
Skill: Capital Ship Piloting: Argo
Crew: 65, gunners 2, skeleton 20/ +20
Passengers/Troops: 100
Crew Skill: Capital Ship Piloting 5D+1, Capital Ship
Gunnery 3D+1
Consumables: 1 Year
Cargo Capacity: 8000 Tons
Hyperdrive Multiplier: X1
Hyperdrive Backup: X16
Nav Computer: Yes
Space: 3
Maneuverability: 0D
Hull: 13D
Shields: 0D
Sensors:
 Passive: 15/1D
 Scan: 30/2D
 Search: 60/3D
 Focus: 2/3D+2



Fighters: 0
Transports: 0

Weapons:
 2 Medium Laser Cannon Turrets
 Scale: StarFighter
 Fire Arc: Turret
 Fire Control: 3D
 Space: 1-5/15/30
 Atmosphere Range: 100-500/1.5/3km
 Damage: 5D

Description: The GTT Argo has become the standard military transport vehicle for the Terran fleet. Argos sometimes carry new weapon and combat craft prototypes to and from testing grounds or to front-line deployment positions. Military VIPs occasionally commandeer Argos to travel from star system to star system in some semblance of comfort. Argos are most often used as assault transports, carrying squads of Marines through heavy flak to board enemy vessels that Command has decided to capture rather than destroy.

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