

Starships D6 / GTW-7 Banshee

GTW-7 Banshee

An electromagnetic weapon - sends rapid pulses of exceptionally strong electromagnetic energy resulting in a 1.63×10^5 J blast that forces its way through any known shield technology and produces a dramatic shearing effect which quickly destroys the target ship's materials - named for the fact that in an atmosphere, the pulse creates an atmospheric disturbance similar to a quasi-human scream at 140 dB - uses up a tremendous amount of available ship energy - already, it has been used by many GTA fighter aces and test pilots as a coup de grace, although such a use for this massively powerful offensive weapon is officially viewed as poor sportsmanship by the GTA.



The GTW-7's impressive anti-shielding capabilities make it the weapon of choice against the Shivans. The main limitation of this weapon is low weapons compatibility. It can only be fitted on a GTF Valkyrie or a GTF Hercules.

Model: GTW-7 Banshee

Type: Anti Shield Blaster

Scale: Starfighter

Skill: Starship Gunnery

Cost: 5,000

Fire Rate: 1

Fire Control: 1D+2

Space Range: 1-5/7/10

Atmosphere Range: 100-500/700/1000

Damage: 4D

Game Notes: When used against shielded targets, the Banshee gains a bonus 2D damage to penetrate the shields.