

Starships D6 / GTM-86 Cluster Bomb

GTM-86 Cluster Bomb

A second-generation Synaptic bomb, this GTI-developed cluster warhead has been designed for attacks against entire wings of enemy ships.

Upon reaching its target, the primary warhead fragments into multiple secondary warheads that explode within a split second. The detonations produce a large field of blast field, making the cluster bomb most effective against fighter formations.



Model: GTM-86 Cluster Bomb

Type: Missile

Scale: Starfighter

Skill: Starship Gunnery

Cost: 1,500

Fire Rate: 1

Fire Control: 1D

Space Range: 1-2/4/8

Atmosphere Range: 50-200/400/800

Damage: 4D (see notes)

Game Notes: The Cluster Bomb creates a blast field around it's intended target, doing damage to any vessel within 100m of its detonation site which fails to dodge out of the area.

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