

Characters D6 / Antares Draco (Human Imper

CHARACTER NAME ? Antares Draco
TEMPLATE TYPE - Imperial Knight
SPECIES - Human
GENDER - Male
HEIGHT - Unknown
MOVE - 10

DEXTERITY: 2D+2
Brawling Parry: 4D+1
Dodge: 7D
Lightsaber: 9D+2
Melee Combat: 4D+1
Melee Parry: 4D+1

PERCEPTION: 3D+1
Bargain: 7D+1
Con: 5D+2
Disguise 4D
Investigation: 7D
Persuasion: 7D+1

KNOWLEDGE: 3D+1
Bureaucracy: 4D
Cultures: 7D
Intimidation: 6D+2
Languages: 5D+2
Planetary Systems: 7D
Scholar (Jedi Lore): 5D

STRENGTH: 2D+1
Brawling: 4D+1
Climbing/Jumping: 3D
Stamina: 6D+2

MECHANICAL: 3D+2
Sensors: 5D
Shields: 7D
Space Transports: 5D
Starship Gunnery: 7D
Star Fighter Piloting: 7D+1

TECHNICAL: 2D+2
Lightsaber Repair: 4D+1



SPECIAL ABILITIES

Control: 8D+1

Absorb/Dissipate Energy, Accelerate Healing, Concentration, Control Pain, Enhance Attribute, Hibernation Trance, Resist Stun

Sense: 9D

Combat Sense, Danger Sense, Life Detection, Life Sense, Magnify Senses, Receptive Telepathy, Sense Force

Alter: 8D

Telekinesis

Control and Sense

Lightsaber Combat, Projective Telepathy

Control and Alter

Accelerate Another's Healing, Control Another's Pain

Control, Sense and Alter

Affect Mind, Projected Fighting

Sense and Alter

Force Shield

FORCE SENSITIVE ? Y

FORCE POINTS 12

DARK SIDE POINTS 0

CHARACTER POINTS 12

EQUIPMENT - Lightsaber 5D (Silver)

Imperial Knight Armor (+3D Physical, +2D Energy)

Character Bio - Antares Draco was the male Human leader of the Imperial Knights during the Second Imperial Civil War. A skilled pilot and lightsaber duelist, Draco was fiercely loyal to and willing to die for Roan Fel, Emperor of the Galactic Empire and later the Empire-in-exile. Although genuine and stemming from years of hard work, this loyalty was also partly rooted in Draco's love for and desire to marry Princess Marasiah Fel, the Emperor's daughter and heir to his throne. Along with Marasiah, Draco counted fellow Imperial Knight Ganner Krieg as one of his most trusted friends and allies, and was more often than not paired with Krieg on missions during the war. Brash and cocky, Draco was often fueled by anger and at times drew on the dark side of the Force. He was openly critical of both the Sith and the Jedi; the latter bias often put him at odds with Jedi Knights that he found himself working alongside.

Draco was trained by the Emperor himself, as well as by the Imperial Knight Eshkar Niin. He was

an Imperial Knight as early as 130 ABY at the conclusion of the Sith-Imperial War, when he fled the Imperial capital with Fel when the Sith Lord Darth Krayt seized control of the Empire and the galaxy, declaring a new order and driving Fel's forces into exile. Seven years later, Draco accompanied Fel as he retook the world of Bastion, and shortly thereafter traveled to Vendaxa with Krieg in an attempt to rescue Marasiah from the clutches of the Sith. Escaping the planet on the Mynock, a ship belonging to the bounty hunter Cade Skywalker, Draco and Krieg were able to return the Princess to Bastion, but at the expense of their Emperor's trust, as Fel had expressly forbidden them from rescuing her.

Hoping to win enough of Fel's trust back to persuade the Emperor to allow him to marry the Princess, Draco grew even stauncher in his willingness to obey orders, journeying with Krieg on missions to the Wheel, the Jedi's Hidden Temple, and Had Abbadon. While on the latter mission, Draco came into conflict with fellow Imperial Knights Krieg and Azlyn Rae regarding their orders from the Emperor. He later accompanied Fel to Agamar along with several other Imperial Knights in order to conduct peace talks with the Jedi Order, but the meeting was interrupted by forces of the One Sith. As the gathered Force-users battled the Sith, Draco ordered their escape shuttle to ferry the Emperor to safety, although it meant leaving Marasiah and Rae behind. Marasiah was captured by the Sith, which caused Draco a great deal of agony and anger. Rather than mastering his anger, he focused it in order to disguise himself as a Sith and travel to Korriban to attempt to rescue

his love. He was successful, but remained onworld to buy time for her escape, and engaged Niin, now Darth Havok, in a duel. Draco was defeated and became a prisoner of Havok, who attempted to torture information out of him. He was later frozen in carbonite.

Draco's position as head of the Imperial Knights was one that he earned through years of hard work, discipline, and loyalty. He possessed unwavering loyalty to the cause of the Imperial Knights and was willing to die for his Emperor. However, his loyalty, though unflinching, was not blind. Draco defied the orders of his Emperor on at least one occasion, when he and Ganner Krieg traveled to Vendaxa to rescue Princess Marasiah Fel from the Sith. This event caused Draco to wonder if the concept of loyalty could transcend obedience. Following this incident, Draco was willing to accept any punishment that the Emperor would hand out and became more willing to obey his Emperor in the hope that it would persuade Fel to allow Draco to marry the princess Marasiah. Draco's loyalty was such that he unhesitatingly obeyed Fel's order to obtain the Muur Talisman from Celeste Morne and dismissed the objections of Krieg and Azlyn Rae that it was an evil Sith artifact

which would corrupt their Emperor. On this occasion, Draco insisted that Imperial Knights always served the Emperor's will, but Ganner Krieg speculated that he was letting his desire to marry the Princess cloud his judgment. This occasion also saw Draco verbally quarrel with Krieg, who was normally his most trusted friend.[]

Although it was said that his personal feelings rarely interfered with his work, Draco was openly critical of the Jedi and remarked on more than one occasion that Shado Vao was no match for an Imperial Knight, despite having bore witness to the Jedi's skills. When meeting with Vao and other Jedi on Agamar to discuss an alliance against the Sith, Draco remained open to the idea of a security leak in the Jedi's ranks. His malice toward those who did not serve Fel's Empire also extended to bounty hunters, members of the Galactic Alliance, and those serving Darth Krayt's Empire. Draco had no moral qualms with killing members of the latter group, although fellow Imperial Knights Krieg and Treis Sinde did. When Marasiah was captured by the Sith on Agamar, it caused Draco a great deal of anger. He was advised by Krieg and Shado Vao to master his anger, but instead chose to use it to disguise himself as a Sith in order to rescue his love Darth Havok,

Draco's

former Imperial Knight Master, believed darkness to have always been inside of Draco, and Draco willingly drew on the dark side of the Force when dueling Havok on Korriban. However, Draco refused Havok's offer to join the Sith, insistent that he would rather die fighting.

Draco's dedication to Fel was second to none, yet he knew that instinct and intuition were as important to an Imperial Knight as dedication and discipline. He believed that listening to the Force and heeding one's insights were paramount, and these beliefs helped craft him into a cunning, loyal, and very competent warrior. In spite of his brashness and cockiness, Draco was nearly incorruptible. However, his love for Marasiah could cause him to lose face and control of his emotions. Marasiah's brush with death on Vendaxa prompted Draco to threaten the lives of Jariah Syn and Deliah Blue and saw him punch Cade Skywalker in the face when the bounty hunter offered to heal Marasiah with the Force. When the Imperial Knights were attacked by forces of the One Sith on Agamar, Draco placed his duty to the Emperor over his duty to the Princess, ordering their escape shuttle to ferry Fel to safety when Marasiah had not yet boarded. Although he ultimately chose to

go to Korriban to rescue her, he was initially conflicted, feeling that he should perhaps remain on Bastion to help protect the Emperor. During his rescue mission, he was determined to get Marasiah out alive, and was unwilling to fail in his mission. After rescuing her, he chose to remain on Korriban and buy her time to escape. He was willing to die, and believed that the will of the Force would decide his fate. Although he did not die, he became a prisoner of the Sith, and, despite having to endure long periods of torture at the hands of Darth Havok, was unwilling to betray any Imperial secrets.

A powerful Force-user, Draco was extremely skilled both with a lightsaber and behind the controls of a starfighter. He was said to be a competent and cunning warrior and proved this claim on several occasions, aiding in fighting off legions of Sith on Vendaxa, Agamar, and Korriban. Draco was skilled with various uses of the Force, including telekinesis, sensing disturbances in the Force, and the Force shield talent. Although he usually fought with a single lightsaber, he was able to effectively use two, even when one had dual blades. Although he defeated Eshkar Niin in lightsaber combat once, Niin, by then Darth Havok, bested him in their second duel, subduing Draco with Force lightning.

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