

Starships D6 / FURY-CLASS IMPERIAL INTERCEPTOR

Name: FURY-CLASS IMPERIAL INTERCEPTOR

Type: Military Transport

Scale: Starfighter

Length: 36 Meters

Skill: Space Transports: Fury Interceptor

Crew: 2; skeleton 1/+15

Passengers: 7

Consumables: 9 Months

Cargo Capacity: 50 Tons

Hyperdrive Multiplier: X1.5

Hyperdrive Backup: X18

Nav Computer: Yes

Space: 6

Atmosphere: 325;900kmh

Maneuverability: 2D+2

Hull: 4D

Shields: 1D

Sensors:

Passive: 20/0D

Scan: 35/1D

Search: 45/2D+1

Focus: 2/3D

Weapons:

4 x Laser Cannons (Fire-Linked)

Scale: StarFighter

Fire Arc: Front

Fire Control: 2D+2

Space: 1-5/8/20

Atmosphere Range: 100-500/800/2km

Damage: 5D+1



Description:

Featuring an advanced hyperdrive and state-of-the-art sub-light engines, the Fury is the most versatile starship in the Imperial fleet. Though initially designed for high-priority military missions, the Fury has become a favorite among Sith Lords and the latest models have been engineered accordingly. The Fury's angular design combines the maneuverability of smaller Imperial fighters like the Interceptor with impressive armament that rivals some of the Empire's larger military vessels. The Fury also features a newly designed set of 'strike foils' that remain down for travel but can be expanded in short range combat to maximize the ship's agility and range of firepower. On the interior, adjustments have been made to match to the luxury and aesthetics demanded by the Sith. No expenses have been spared.

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga
All text and images by BioWare, stats by FreddyB, HTML and logos done by FreddyB
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).