

Starships D6 / Weequay pirate ship

Model: Weequay pirate ship
Scale: Capital
Length: 120 meters
Skill: Capital ship piloting: Weequay pirate ship
Crew: 71; Gunners: 6; Skeleton: 5/+10
Passengers: 20
Cargo Capacity: 900 metric tons
Consumables: 1 year
Cost: 110,000
Hyperdrive Multiplier: x3
Hyperdrive Backup: x14
Nav Computer: Yes
Maneuverability: 1D+1
Space: 5
Hull: 3D+1
Shields: 2D
Sensors:
 Passive: 55/0D+2
 Scan: 85/1D+2
 Search: 140/2D
 Focus: 6/3D+2
Weapons:
 2 Laser Cannons
 Fire Arc: front
 Crew: 3 each
 Scale: Capital
 Skill: Starship gunnery
 Fire Control: 2D
 Space Range: 1-3/12/25
 Atmosphere Range: 100-300/1.2/2.5 km
 Damage: 4D



Description: A Weequay pirate ship was a type of starship used for transport and operated by Weequay pirates.

Around 21 BBY, a Weequay pirate ship known as the Marauder was used as a gladiatorial fighting arena for droids. It was later used as target practice by Separatist General Grievous and was destroyed. Another Weequay pirate ship was seen on Zygerria seconds before Jedi Masters Kenobi and Skywalker landed on the planet.

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