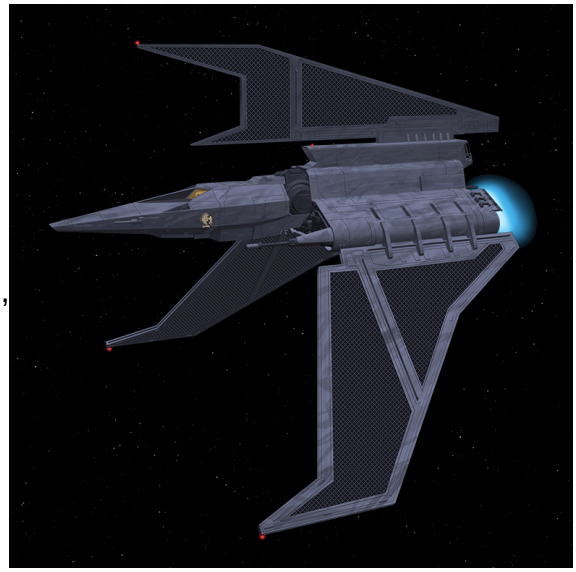
Starships D6 / Havoc Marauder {as portrayed



Name: Havoc Marauder
Type: Shuttle/Transport
Scale: Starfighter
Length: 23 meters
Skill: Space Transports Piloting: Havoc Marauder
Crew: 2; Skeleton: 1/+5
Crew Skill: Space Transports 5D, Starship Gunnery 5D, Starship Shields 4D,
Astrogation 4D
Passengers: 20
Cargo Capacity: 35 metric tons
Consumables: 1 month
Cost: Not for sale to civilians
Hyperdrive Multiplier: x1
Hyperdrive Backup: na
Nav Computer: Yes
Maneuverability: 1D
Space: 7
Atmosphere: 350; 1050 kmh
Hull: 4D
Shields: 1D
Sensors:
- Passive: 25/0D
- Scan: 45/1D
- Search: 85/2D
- Focus: 3/3D

Weapons:
- Laser Cannons (3)
  - Fire Arc: Front
  - Skill: Starship Gunnery
  - Fire Control: 1D
  - Space Range: 1-3/12/25
  - Atmosphere Range: 100-300/1.2/2.5 km
  - Damage: 5D

Description: The Havoc Marauder was the personal starship of Clone Force 99, also known as the "Bad Batch". The craft was unique compared to other Grand Army of the Republic starships, so it was used for the Bad Batch's covert and undercover missions throughout the Clone Wars. It had nose art depicting Naboo senator Padmé Amidala in a provocative fashion with the subtitle, "Good to be Bad".

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