

Weapons D6 / BlasTech Industries E-11 Stormtrooper

Model: BlasTech Industries E-11 Stormtrooper blaster rifle

Type: Blaster Rifle

Scale: Character

Skill: Blaster: blaster rifles

Ammo: 100 (power cell), 500 (plasma cartridge)

Cost: 1010 Credits, 25 Credits (power cell), 500 Credits (plasma cartridge)

Availability: 4, X

Range: 3-30/100/300

Damage: 5D (blaster)

Game Notes: Retractable Stock and sight: +1D to Blaster when used for one round of aiming.



Description: The E-11 blaster rifle was a light but powerful blaster rifle manufactured by BlasTech Industries. It served as the standard issue weapon of Imperial stormtroopers, and was based on the DC-15A blaster used by clone troopers during the Clone Wars.

The E-11 blaster rifle combined lethal firepower with impressive range and a versatile design. Featuring three power settings; lethal, stun, and sting, the rifle proved useful for a variety of combat situations. An advanced cooling system resulted in the blaster's superior performance, especially useful for its fully automatic fire setting. The E-11 also included a telescopic range-finding sight and a folding three-position stock, which could convert the blaster into a full-length rifle and could be modified to house a flashlight. Its standard issue power cells carried energy for 100 shots however the rifle could also be loaded with plasma cartridges that could last for more than 500 shots.

Stats by FreddyB, descriptive text from WookieePedia

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