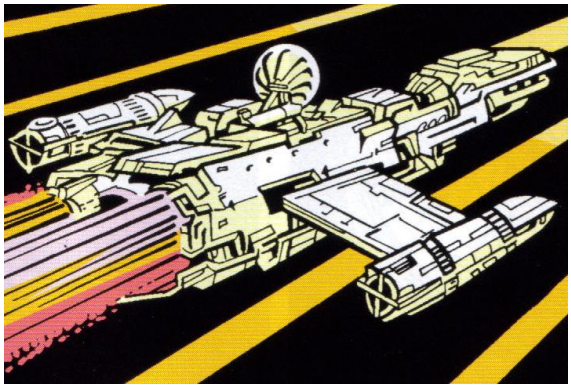
Starships D6 / Cargo orbiter



Name: Cargo orbiter
Scale: Starfighter
Length: 42.93m
Skill: Space Transports - Cargo orbiter
Crew: 1
Crew Skill: varies
Passengers: 2
Consumables: 5 Days
Cargo Capacity: 250 Tonnes
Cost: 35,000 (new); 12,000 (used)
Hyperdrive Multiplier: no
Hyperdrive Backup: no
Nav Computer: Yes
Space: 4
Atmosphere: 450;800kmh
Maneuverability: 1D
Hull: 4D
Sensors:
- Passive: 12/0D
- Scan: 24/0D+2
- Search: 36/1D+1
- Focus: 1/2D

Weapons:

Description: Cargo orbiters were small cargo craft which were not designed with hyperspace abilities. The design required a single pilot to be operated.

Such craft were not uncommon on factory worlds such as Metalorn. The Alliance to Restore the Republic used one such craft—modified with a hyperdrive—to smuggle Leia Organa on and off Metalorn.

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga
All text, HTML and logos done by FreddyB
Images stolen from an unknown website at some remote time in the past.
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.