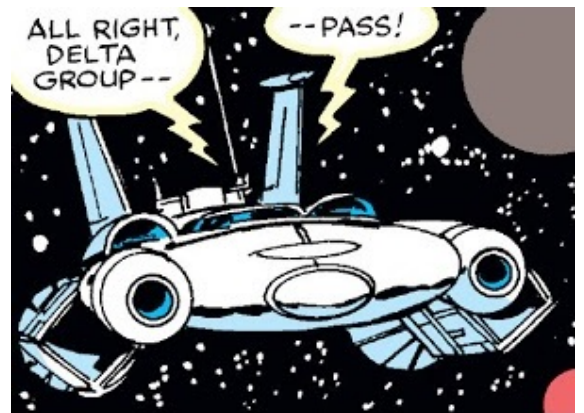


Starships D6 / Imperial sentry ship



Name: Imperial sentry ship
Scale: Starfighter
Length: 48 Meters
Skill: Space Transports - Imperial sentry ship
Crew: 4 + 6 Gunners (skeleton 1 / +5)
Crew Skill: Space Transports 5D, Starship Gunnery 4D+2, Starship Shields 3D, Sensors 4D, Astrogation 4D
Passengers: 12
Consumables: 3 Months
Cargo Capacity: 60 Tons
Hyperdrive Multiplier: X1
Hyperdrive Backup: x 8
Nav Computer: Yes
Space: 6
Atmosphere: 300;900kmh
Maneuverability: 2D
Hull: 4D
Shields: 3D

Sensors:

Passive: 70/1D
Scan: 145/2D
Search: 180/3D
Focus: 3/4D

Weapons:

4 Laser Cannons
Fire Arc: Turrets
Fire Control: 1D
Space: 1-3/12/25
Atmosphere Range: 100-300/1.2/2.5km
Damage: 4D
Proton Torpedo Launcher x2
Fire Arc: Front
Fire Control: 2D
Space: 1/3/7
Atmosphere Range: 30-100/300/700m
Damage: 9D

Description: An Imperial sentry ship was a craft used to protect a secure area from intruding spacecraft.

These ships patrolled the perimeter of the Imperial armada commanded by Admiral Mils Giel during the mission to transport the Teezl to the Imperial capital.

Stats by FreddyB, descriptive text from Wookieepedia

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