

Characters D6 / Barlon Hightower

Name: Barlon Hightower
Homeworld: Lantillies
Species: Human
Gender: Male
Hair color: Black
Eye color: Brown
Skin color: Dark
MOVE: 10

DEXTERITY: 3D
Blaster: 5D
Dodge: 5D+2
Brawling Parry: 4D+2

PERCEPTION: 2D+2
Command: 4D+1
Search: 5D+2
Hide: 4D
Investigation: 5D+1
Sneak: 4D+1

KNOWLEDGE: 2D+2
Tactics: 4D+2
Willpower: 4D
Survival: 5D

STRENGTH: 3D
Climbing/Jumping: 3D+2
Brawling: 4D+2

MECHANICAL: 3D+2
Starship Gunnery: 5D+2
Space Transports: 4D+2
Starfighter Piloting: 5D+2
Repulsorlift Operation: 4D+2

TECHNICAL: 3D
Space Transport Repair: 4D+2
Starfighter Repair: 5D
First Aid: 4D+1

EQUIPMENT:
Heavy Blaster Pistol 5D
Flight Suit



FORCE SENSITIVE: N
FORCE POINTS: 3
DARK SIDE POINTS: 0
CHARACTER POINTS: 5

Description: Barlon Hightower was a Human male from the planet Lantillies. A former transport pilot for the various guilds in the Lantillian sector, he eventually opted to join the Alliance to Restore the Republic after deciding that staying neutral in the Galactic Civil War was no longer an option. Assigned to the Starfighter Corps, he was stationed on the planet Hoth in 3 ABY. During the Imperial assault on the planet, Hightower was assigned to Rogue Squadron, serving as a gunner aboard a snowspeeder piloted by Stevan Makintay. Hightower and Makintay survived the engagement and evacuated Hoth. Relocated to the planet Arbra, Hightower took part in search operations to locate ships and personnel lost during the evacuation.

Barlon Hightower was a Human male from the planet Lantillies in the Lantillian sector of the Mid Rim. A pilot, Hightower worked for the various guilds that operated in the Lantillies system flying transports. Over the course of several years, Hightower came to the conclusion that there was no such thing as neutrality in the Galactic Civil War between the Galactic Empire and the Alliance to Restore the Republic. He decided to join the Rebellion after avoiding arrest.

Serving in the Alliance Starfighter Corps, Hightower was assigned to Echo Base on the ice planet Hoth in 3 ABY, as part of the installation's starfighter complement. When the base was discovered by Imperial forces, an evacuation of the facility was ordered. A delaying force of twelve snowspeeders was assembled with pilots drawn from Rogue Group as well as Green and Blue Squadrons. Hightower was assigned to the gunner position of Rogue Nine and was partnered with pilot Stevan Makintay. Flying as Rogue Squadron under the command of Commander Luke Skywalker, the snowspeeders managed to delay the incoming force of AT-AT walkers long enough for the evacuation to be completed. Hightower and Makintay survived the battle and managed to escape off-world.

Hightower was reassigned to Haven Base on the planet Arbra. Holding the rank of lieutenant, he was assigned to a unit whose primary purpose was to locate starships and personnel separated or lost from the Alliance during the retreat from Hoth. Days after the Battle of Hoth, he was part of a team—which included Skywalker and Princess Leia Organa—that intercepted a Gallofree Yards, Inc. GR-75 medium transport on a trajectory bearing it away from the Hoth system. Aboard were Alliance pilots Wedge Antilles and Wes Janson, who had been temporarily stranded on Hoth until they had encountered the notorious scavenger Arns Grimraker. In a confrontation, the Alliance pilots had killed Grimraker and stolen his ship, the Death Merchant. Following that assignment, Hightower was posted back to Rogue Squadron.

Personality and traits

Barlon Hightower was a dark-skinned man, with black hair and brown eyes. A skilled pilot and gunner, Hightower's skills earned him a posting to Rogue Squadron, the Alliance's foremost starfighter squadron.