Characters D6 / Arns Grimraker



Name: Arns Grimraker
Species: Human
Gender: Male
Hair color: Black
Eye color: Brown
Skin color: Light
MOVE - 10

DEXTERITY: 2D
- Blaster: 4D+2
- Brawling Parry: 5D+1
- Dodge: 4D+2
- Vehicle Blasters: 4D+2

PERCEPTION: 2D
- Bargain: 3D+1
- Command: 4D+2
- Gambling: 4D+2
- Search: 4D+2
- Con: 4D+2
- Hide: 4D+2
- Sneak: 5D

KNOWLEDGE: 2D
- Planetary Systems: 5D+1
- Tactics: 3D+2

STRENGTH: 3D
- Brawling: 4D+2

MECHANICAL: 2D+2
- Sensors: 4D+2
- Space Transports: 5D
- Starship Gunnery: 4D+2
- Astrogation: 5D
- Communications: 4D+1

TECHNICAL: 2D+2
- Space Transports Repair: 4D+2
- Starship Weapons Repair: 4D+1

Cybernetics:
- Cybernetic left eye (+1D to Search)
- Cybernetic left hand [Claw] (+1D to Brawling, Brawling Parry, and Brawling Damage)

EQUIPMENT

CREDITS - 250

Blaster Pistol (4D), Flight Suit, GR-75 medium transport (The Death Merchant), SoroSuub Gun Tug

FORCE SENSITIVE – N
FORCE POINTS 2
DARK SIDE POINTS 3
CHARACTER POINTS 4

Description: Arns Grimraker was a cyborg salvage operator who visited the planet of Hoth in the wake of the Battle of Hoth. He and his crew flew Gun tugs and used a GR-75 medium transport, the Death Merchant to haul their spoils. While on the ice world, he encountered Wedge Antilles and Wes Janson, who killed him while fending off the scavengers.

Grimraker's left eye was artificial, along with his left arm, which ended in a claw.

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