

Starships D6 / LaserWeb Defense Station

Name: LaserWeb Defense Station

Scale: Capital

Length: 150 Meters

Skill: NA

Crew: Unknown

Passengers/Troops: Unknown

Crew Skill: Unknown

Consumables: Unknown

Cargo Capacity: Unknown

Hyperdrive Multiplier: NA

Hyperdrive Backup: NA

Nav Computer: NA

Space: NA

Maneuverability: NA

Hull: 4D

Shields: 0D

Sensors:

Passive: 50/1D

Scan: 100/2D

Search: 200/3D

Focus: 2/5D

Weapons:

Laserweb (*)

Scale: Capital

Space Range: 1-5/10/15 (from each emitter)

Damage: 7D



*: When the Laserweb detects any ships within range, it activates, creating a web of laser energy which is impossible to avoid within range of it's emitters. These emitters can be spread over an area as large as a sphere completely enclosing a planet. If a ship can avoid being detected, the web will not activate, allowing the ship to pass through undamaged, and if emitters are destroyed, holes may be made in the web allowing passage. Finally, destruction of the Defence Station itself, disables the entire web.

Description: The LaserWeb Defense Station was a security system used by the Confederacy of Independent Systems.

A central node was placed on a surface, surrounded by planetary objects embedded with additional nodes and multi-directional laser emitters. When the system sensed a starship's movement, it was activated, covering an area with a laser grid and preventing the vessel's escape.

One such defense grid was placed in orbit of Iego early on in the Clone Wars. It prevented the inhabitants from leaving and spawned superstitious tales of the wrath of Drol- Iego's "phantom

ruler".

Anakin Skywalker and Obi-Wan Kenobi, while on a mission to lego, managed to overload and destroy the system, freeing up the citizens of lego to travel to and from the planet as they pleased.

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