

Races D6 / Catuman

Name: Catuman

Attribute Dice: 12D

Dex: 1D/4D+2

Know: 1D/3D+2

Mech: 1D/3D+1

Perc: 1D/4D+2

Str: 2D/5D+1

Tech: 1D/3D+1

Special Abilities:

Martial Training: Because of their lifetime of martial training, Catuman gain a bonus +1D for all Brawling, Brawling Parry, Melee Weapons, Melee Parry, Dodge and Throwing Weapons skill checks.

Story Factors:

Fearsome Reputation: Catuman are known across the galaxy as fearsome and deadly warriors, which gives them a bonus +1D to intimidation skill checks.

Move: 11/13

Hair color: Brown

Distinctions: Felinoids

Description: Catumen were sapient felinoids known for the fierce mercenary warriors of their species. Catuman warriors were raised in the arts of warfare from birth, and were said to be among the deadliest killers in the galaxy.

Several Catuman warriors served as the bodyguards of Kharys, the Majestrix of Skye, and ruthlessly hunted down Luke Skywalker and Leia Organa on Tirahnn as part of the Majestrix's scheme to locate Han Solo.



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