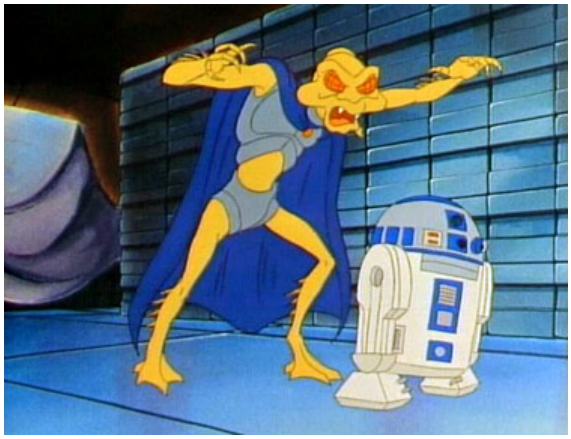
Characters D6 / Gaff



Name: Gaff
Homeworld: Roon
Species: Kobok
Gender: Male
Hair color: None
Eye color: Orange
Skin color: Yellow
Move: 10

DEXTERITY: 3D
- Blaster: 5D
- Brawling Parry: 6D
- Dodge: 6D

PERCEPTION: 3D
- Bargain: 4D
- Command: 5D
- Con: 4D
- Persuasion: 4D
- Sneak: 5D

KNOWLEDGE: 2D
- Intimidation: 5D
- Streetwise: 5D
- Willpower: 6D

STRENGTH: 3D+2
- Brawling: 6D
- Climbing/Jumping: 5D

MECHANICAL: 2D
- Beast Riding: 4D+2
- Space Transports: 3D
- Starship Gunnery: 4D
- Repulsorlift Operation: 4D+1

TECHNICAL: 1D+2
- Security: 4D
- Space Transport Repair: 2D+1
- Droid Programming/Repair: 3D+2

Special Abilities:

Stingers: Claws, also referred to as foreclaws and stingers, grew from each of a Kobok's limbs, four on each forearm and three on each shin. Kobok combatants were able to extend these

natural weapons somewhat in preparation for combat to allow for a slashing attack against enemies. Such natural weapons delivered a potent venom that was capable of rendering a victim unconscious for several hours. Not even Koboks were immune to such effects; it was possible for careless individuals to knock themselves out. The Claws themselves add +2 to the brawling damage that a Kobok does in combat, and the (5D) venom will knock a target unconscious.

360 Degree Vision: Each Kobok possessed three compound eyes set into spiked sockets and covered by lids. Alhough the carapace was tough and chitinous like that of many insectoid species, their spiky brows were also able to move to create expressions. Two of these organs were positioned at the front of the head roughly where a Human's eyes were located, and one was at the center of the back of the head. Each eye had a wide field of vision, so in tandem, the three visual organs provided the Kobok with a 360-degree view of his or her surroundings.

EQUIPMENT
CREDITS - 200
Blaster Pistol (4D)

FORCE SENSITIVE - N
FORCE POINTS 2
DARK SIDE POINTS 3
CHARACTER POINTS 6

Description: Gaff was a male Kobok living on Roon during the early days of the Galactic Empire. He was the aide-de-camp to Governor Koong of the Tawntoom province. Gaff was a yellow-skinned humanoid with three orange compound eyes—the third was located in the back of his head.

A male Kobok from Roon, Gaff left his homeworld to make a name for himself in the galaxy's criminal underworld. Like all members of his species, Gaff had stingers on his arms that secreted a potent poison, able to knock humanoids unconscious, though Koboks were also susceptible to their own poison. Over time, he honed his skills as a bounty hunter, assassin, and spy. He often wore a Koboth Insurgent Mantle, although it was not known if Gaff actually participated in the Mavvan Conflict, a brief war involving his species and the Galactic Empire. Gaff eventually returned to Roon, where he allied himself with Governor Koong—a low point in his career, by his own estimation.

Koong dragged Gaff into a number of schemes to curry favor with Admiral Terrinald Screed, though none went according to plan. Eventually, Koong tried to kill Screed for betraying him, and destroyed the Tawntoom Citadel, with Gaff inside. Luckily, the Kobok survived the blast.

Stats by FreddyB, Descriptive Text from WookieePedia
Image copyright LucasArts
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.