

## Starships D6 / Ranzar Malks Space Station



Name: Ranzar Malks Space Station  
Scale: Capital  
Length: 250m  
Skill: Capital Ship Piloting  
Crew: 20  
Passengers: 80  
Cargo Capacity: 10000  
Consumables: 8 Months  
Fighters: 6  
Shuttles: 4  
Dock Ports: 2

Hull: 4D  
Shields: 2D  
Sensors:  
    Passive: 50/1D  
    Scan: 100/3D  
    Search: 200/4D  
    Focus: 6/4D+2

Weapons:  
    2 Laser Batteries  
        Scale: Starfighter  
        Fire Arc: Turret  
        Fire Control: 2D  
        Space: 1-3/12/25  
        Atmosphere:  
        Damage: 5D  
    4 Tractor Beams  
        Scale: Capital  
        Fire Arc: 1/1/1/1  
        Crew: 3  
        Fire Control: 2D  
        Space: 1-5/15/30  
        Atmosphere:  
        Damage: 5D

Description: A space station was the base of a crew of mercenaries led by Ranzar Malk. The bounty hunter known as the Mandalorian visited the station to join a team of mercenaries, who had been tasked by Malk into rescuing the prisoner Qin from a New Republic prison transport. The team betrayed the Mandalorian and left him for dead, but he escaped and returned to the station with Qin, the latter unknowingly carrying a tracker from the prison transport. Malk paid the Mandalorian and let him leave, but ordered a gunship to shoot him down. However, a New Republic squadron followed the tracker's distress signal, and opened fire on the station.

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