Characters D6 / Garnac (Trandoshan Big Gam



Name: Garnac
Homeworld: Trandosha
Died: 20 BBY, Wasskah
Species: Trandoshan
Gender: Male
Height: 2.1 meters
Eye color: Orange
Skin color: Gray, green, and yellow
Move: 10

DEXTERITY: 3D
- Blaster: 5D+1
- Brawling Parry: 4D+1
- Dodge: 5D
- Grenade: 4D+1
- Throwing Weapons: 5D
- Vehicle Blasters: 5D

PERCEPTION: 2D+1
- Gambling: 4D+1
- Hide: 4D+1
- Search: 5D+2
- Sneak: 4D+2

KNOWLEDGE: 3D
- Alien Species: 5D
- Intimidation: 5D+2
- Languages: 4D
- Planetary Systems: 5D
- Streetwise: 4D+1
- Survival: 6D
- Value: 3D+2

STRENGTH: 4D+1
- Brawling: 5D+2

MECHANICAL: 2D+1
- Astrogation: 4D
- Space Transports: 4D+1
- Starship Gunnery: 4D+2
- Starship Shields: 3D

TECHNICAL: 2D
- Security: 4D
- Space Transports Repair: 3D+2

SPECIAL ABILITIES:

Vision: Trandoshans' vision includes the ability to see in the infrared spectrum. They can see in darkness with no penalty, provided there are heat sources.

Clumsy: Trandoshans have poor manual dexterity. They have considerable difficulty performing actions which require precise finger movement and they suffer a penalty of ?2D whenever they attempt an action of this kind. In addition, they also have some difficulty using weaponry that requires a substantially smaller finger such as blasters and blaster rifles; most weapons used by Trandoshans have had their finger guards removed or redesigned to allow for the Trandoshan's use.

Regeneration: Younger Trandoshans can regenerate lost limbs (fingers, arms, legs and feet). This ability disappears as the Trandoshan ages. Once per day, the Trandoshan must make a Moderate Strength or stamina roll. Success means that the limb regenerates by ten percent. Failure indicates that the regeneration does not occur.

EQUIPMENT

CREDITS - 1,350

Blaster Pistol (4D), Blaster Carbine (5D), Rugged Clothing, Comlink

FORCE SENSITIVE - N
FORCE POINTS 2
DARK SIDE POINTS 2
CHARACTER POINTS 7

Description: Garnac was a Trandoshan male big game hunter who ran a hunting guild comprised of other Trandoshans, including his son Dar. Conducting hunts on the moon Wasskah, Garnac's guild would kidnap other sentient beings and bring them to one of Wasskah's islands, where they would be released and mercilessly hunted by the Trandoshans.

During the Clone Wars, one of the guild members captured the Jedi Padawan Ahsoka Tano and brought her to Wasskah. Tano killed Garnac's son during his first hunt, which enraged the Trandoshan leader, who swore vengeance on Tano. Garnac tracked the Jedi and killed the previously captured Jedi youngling Kalifa. Tano struck back a little later with the help of two other younglings and the Wookiee Chewbacca, where they attacked Garnac's floating fortress. Wookiee reinforcements arrived on the Zabrak bounty hunter Sugi's ship the Halo after receiving a transmission via a transmitter constructed by Chewbacca, and Garnac engaged Tano in combat amidst the ensuing chaos. The Trandoshan hunting leader was eventually thrown to his death.

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