

Starships D6 / Kestrel Nova



Name: Kestrel Nova
Type: Freighter
Scale: Starfighter
Length: 50 meters
Skill: Space transports
Crew: 1, gunners: 1
Passengers: 6
Cargo Capacity: 80 metric tons
Consumables: 1 month
Cost: Not available for sale
Hyperdrive Multiplier: x5
Hyperdrive Backup: x 25
!Maneuverability: 2D
Space: 6
Atmosphere: 375: 1,150 km/s
Hull: 4D
Shields: 3D
Sensors:
 Passive: 30/1D
 Scan: 60/2D
Weapons:
 2 x Quad Laser Cannons (fire-linked)
 Fire Arc: Turret
 Crew 1
 Skill: Starship gunnery
 Fire Control: 2D
 Space Range: 1-3/10/18
 Atmosphere Range: 50-100/200/400 meters
 Damage: 5D
 Short-range Concussion-sphere Launcher
 Fire Arc: Front
 Crew: 1
 Skill: Starship gunnery
 Fire Control: 2D
 Space Range: 1-2/4/6
 Atmosphere Range: 20-40/60/100 meters
 Damage: 7D

Description: The Kestrel Nova was a Crescent-X9 captured from pirates at Taanab by the Jedi c. 4000 BBY.

Ulic Qel-Droma disguised as a smuggler, piloted this ship to Empress Teta, in order to infiltrate the Krath.

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