

Creatures D6 / Giant Horned Hopper

Name: Giant Horned Hopper

Homeworld: Cathar

DEXTERITY 3D

Running: 5D

PERCEPTION 4D

STRENGTH 2D

Climbing/Jumping: 4D

Special Abilities:

Horns: Giant Horned Hoppers have long horns which can be used defensively in goring attacks, which do Str+1D damage.

Acute Hearing: Giant Horned Hoppers have sensitive hearing to listen for Predators and Hunters, gaining a bonus +1D to all Listening based skill checks.



Move: 17

Size: 1.5 Meters

Orneriness: 3D

Description: The Giant horned hopper was a species of bipedal, hopping, herbivorous mammal indigenous to the Vast Veldt of Cathar. They were often killed by the Cathar in blood hunts.

Stats by FreddyB, descriptive text from WookieePedia.

Image copyright LucasArts.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).