Characters D6 / Blackhole / Shadow Stormtro



Type: Blackhole / Shadow Stormtrooper
Dexterity: 3D
- Blaster: 6D
- Dodge: 6D
- Brawling Parry: 5D+2
- Grenade: 5D+1
- Missile Weapons: 5D
- Vehicle Blasters: 5D+2

Knowledge: 2D
- Survival: 3D
- Planetary Systems: 2D+2
- Tactics: 4D

Perception: 3D
- Command: 4D
- Search: 4D+2
- Sneak: 4D

Strength: 3D
- Brawling: 6D
- Stamina: 4D
- Climbing / Jumping: 5D

Mechanical:2D
- Space Transports: 4D
- Starship Weapons: 4D+1
- Repulsorlift Operation: 5D

Technical: 2D
- Security: 4D+2

Move: 10

Equipment: E-11 blaster rifle (5D), Grenades, Blackhole / Shadow Stormtrooper armor (+2D Physical, +1D Energy, -1D Dexterity, -1 Move, Neuro-Saav macromotion monitor, multi-frequency targeting and acquisition sensors and image-intensifying active pulse emitters (+1D Search), Stygian-Triprismatic Polymer (+1D to sneak)), other ordinance as required including heavy weapons

Description: The shadow stormtroopers, also known as Blackhole stormtroopers due to their association with Agent Blackhole, were specialized Imperial stormtroopers.

Equipment
Their most distinguishing feature was their all-black armor—a stark contrast to the typical white armor common to other stormtroopers. This unique black armor provided some stealth benefits, which resulted from the stygian-triprismatic polymer material used in the production of the armor. Lord Blackhole also incorporated meltmassif into his shadow stormtroopers for use when he would disable them. Shadow stormtroopers also carried cloaking devices that rendered them invisible, or

at the very least enter a state close to such, for a short period of time by warping the light around them.

They carried a variety of weaponry, from standard issue E-11 blaster rifles, DEMP Ion Pistols, and thermal detonators. For boarding actions, breaching charges and fusioncutters.

History
The shadow stormtroopers acted as the personal stormtrooper unit of the head of Imperial Intelligence, Agent Blackhole, which earned them their moniker of "blackhole stormtroopers." They frequently underwent special training in infiltration and ambush tactics, and were often assigned to extremely classified missions.

Shortly after the Battle of Yavin, Luke Skywalker and Leia Organa were sent on a mission to Vorzyd V, the "Gambler's World," where they were to disrupt the Imperial gambling operations with the support of the president of that world. However, the operation was disrupted by Blackhole himself, and platoons of his stormtroopers were seen fighting the local resistance and the Alliance troops.

Lord Shadowspawn led legions of shadow stormtroopers against New Republic forces at the Battle of Mindor in 5 ABY. These shadow troopers' armor was made of meltmassif, which allowed Shadowspawn to control them completely at will.

In 11 ABY, a squad of shadow stormtroopers formed a bodyguard for aspiring Dark Lord Carnor Jax during his attempt to take control of the Empire; it is believed that these were soldiers from Blackhole's old elite unit, but it is not known how they had come into service with Jax, or whether their attachment to him implies any contact with Blackhole. It is possible they were some of the forces placed under his command by the Imperial Ruling Council following the Battle of Endor. It is notable that Jax himself had formerly served in Blackhole's old unit. Although crack troops, they were all slain by Kir Kanos on Yinchorr.

The only noticeable difference between Jax's shadow stormtroopers and the original group were black viewplates on the helmet. The first Blackhole stormtroopers had white viewplates.

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