

Characters D6 / Schmood (Yuzzum Henchman)

Name: Schmood
Species: Yuzzum
Gender: Male
Hair color: Black
Eye color: Black
Skin color: Pale violet
MOVE - 10

DEXTERITY: 3D

Blaster: 4D+2

Brawling Parry: 4D+2

Dodge: 5D

Vehicle Blasters: 3D+2

PERCEPTION: 3D

Gambling: 3D+2

Search: 4D+1

Sneak: 5D+1

KNOWLEDGE: 2D

Value: 3D+2

STRENGTH: 2D+1

Brawling: 4D+1

MECHANICAL: 2D

Repulsorlift Operation: 4D

TECHNICAL: 2D

First Aid: 2D+1

Security: 4D+2

EQUIPMENT

CREDITS - 105

Blaster Pistol, Tools

FORCE SENSITIVE N

FORCE POINTS 1

DARK SIDE POINTS 1

CHARACTER POINTS 4



Description: Schmood was a male Yuzzum who worked for Grappa the Hutt sometime after the Battle of Endor.

Sometime after the Battle of Endor, Schmood heard his master calling for help. He went to his master, Grappa was locked up. While Schmood was trying to free him, Grappa asked what had happened to Sol Mon, a follower of his. He answered that Sol Mon had left his palace, because of the Black Sun. When Schmood opened the door Grappa asked him why he stayed in the palace, Schmood said that it was his duty. Grappa said he had a question, and then he slapped Schmood

in the dungeon with his tail, closing the door and then complaining that Schmood had been too late. According to Grappa Schmood should have saved him when the rebels were still in his palace. Grappa left Schmood trapped.

Stats by FreddyB, descriptive text from WookieePedia.

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