

Characters D6 / Zzzanmxl (Zanibar Mercenary)

ame: Zzzanmxl
Homeworld: Xo
Species: Zanibar
Gender: Male
Hair color: None
Eye color: Black
Move: 10

DEXTERITY: 4D+1

Blaster: 5D+2
Brawling Parry: 5D+1
Dodge: 6D+1
Melee Combat: 6D
Melee Parry: 5D+2

PERCEPTION: 4D+1

Bargain: 5D+2
Command; Zanibar: 5D+2
Hide: 5D
Persuasion: 5D+2
Search: 5D+1
Sneak: 6D+1

KNOWLEDGE: 3D+1

Alien Species: 4D+1
Intimidation: 7D
Languages: 4D+1
Planetary Systems: 4D+2
Streetwise: 6D
Tactics: 4D+1
Value: 6D+1
Willpower: 5D

STRENGTH: 3D

Brawling: 5D+2
Climbing/Jumping: 5D+1
Stamina: 4D

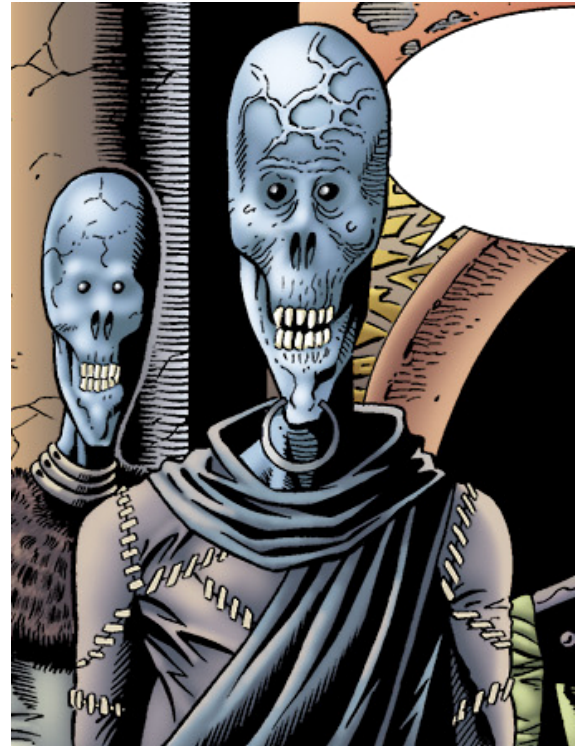
MECHANICAL: 2D

Astrogation: 4D+1
Repulsorlift Operation: 5D+1
Space Transports: 4D+2
Starship Gunnery: 5D

TECHNICAL: 2D

Blaster Repair: 4D+1
Security: 4D

Special Abilities:



Skull Like Appearance: Zanibar's precise movement and death like appearance causes other species to find them disturbing, giving Zanibar a +2D to Intimidation rolls.

EQUIPMENT

CREDITS - 100

Blaster Carbine (5D damage), Knife (Str+1D damage), Patchwork Clothing, Starship, Stun Grenades

FORCE SENSITIVE : Y

FORCE POINTS 2

DARK SIDE POINTS 5

CHARACTER POINTS 7

Description: Zzzanmxl was the leader of a band of Zanibar mercenaries and bounty hunters.

Biography

He and his troops worked for Grappa the Hutt during the time of the New Republic. Zzzanmxl had made a deal with Grappa that they would work for him and in return, he would provide them with sentients that they could sacrifice in their religious rituals.

Stats by FreddyB, descriptive text from WookieePedia.

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