Characters D6 / AT-ST driver (Imperial comba



Name: AT-ST driver
Organization type: Imperial combat driver

Dexterity: 2D
- Blaster: 4D
- Dodge: 4D
- Grenades: 4D
- Missile Weapons: 5D
- Vehicle Blasters: 5D

Knowledge: 2D
- Planetary Systems: 3D

Perception: 2D
- Command: 5D
- Search: 4D

Strength: 2D+2
- Brawling: 3D+2
- Stamina: 3D+2

Mechanical: 2D
- Ground Vehicle Operation: 5D
- Repulsorlift Operation: 5D
- Walker Operation: 5D

Technical: 2D

Move: 10

Equipment: Blaster pistol 4D, One-piece light grey jumpsuits with basic armor plating underneath (+2 vs Physical Damage, +1 vs Energy Damage), Calf-high black boots, Fire-resistant black gauntlets (+2 vs Fire Damage), Open-face helmet (+1D+2 vs Physical Damage, +2 vs Energy Damage), Goggles (+1D vs Flare), Grenades (Blast Radius: 0-2/4/6/10, Damage: 5D/4D/3D/2D), Thermal detonators (Blast Radius: 0-2/4/6/10, Damage: 10D/8D/5D/2D), Emergency Glares, Comlink

Description: AT-ST drivers, also called AT-ST pilots, were Imperial Army combat drivers specialized in operating the All Terrain Scout Transport.

Training
Largely pulled from the human species, two AT-ST pilots were trained to be primarily responsible for keeping an AT-ST walker moving at speed through uneven terrain, utilizing its offensive capabilities for reconnaissance and anti-personnel hunting missions.

Uniform and equipment
AT-ST pilots wore one-piece light grey jumpsuits with basic armor plating underneath and Imperial crests on both shoulders. The drivers' feet were protected by a pair of calf-high black boots, and their hands by fire-resistant black gauntlets. The belt that came with the jumpsuit was made of a black, leather-like material, with a metallic buckle featuring an identity disk.

AT-ST pilots wore a field grey open-face helmet consisting of a dome with a rim and a helmet skirt. Identity disks were positioned on both sides of the skirt, and a telemetry receiver unit was attached to the right side of the dome, aligned to the rim. A black trim covered the edge of the skirt and the forehead of the dome. A black chin strap helped holding the helmet in place. A pair of blast goggles that had a square-like frame with angled sides and dark lenses protected the driver's eyes.

Although they were not expected to replace standard ground-based infantry, AT-ST drivers carried blasters, grenades, thermal detonators, emergency flares and a comlink in case of emergency.

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