

Droids D6 / Arakyd Industries BT-16 Perimeter

Type: Arakyd Industries BT-16 Perimeter Droid

DEXTERITY 3D

Blaster 5D+1, dodge 5D+1, grenade 5D+1

KNOWLEDGE 2D

Languages 3D+1, law enforcement 4D+2, survival 3D+1

MECHANICAL 1D

PERCEPTION 3D

Search 4D+1

STRENGTH 1D

Climbing 2D+1, swimming 2D+1

TECHNICAL 2D

Computer programming/repair 3D+2, security 3D+1



Equipped With:

Video sensor

Six leg locomotion

Sensor package: Carbantl motion sensor, Fabritech seismic sensor (+1D to search)

Imperial standard comlink

Arakyd Vocabulator (speaks droid languages only)

TransLang I communication module (+1D to languages)

Armor (+2D to Strength vs. physical and energy attacks)

Taim & Bak Repeating Blaster Cannon (6D, 2-10/25/50, fire arc: turret)

Move: 14

Size: 2.3 meters

Cost: 4,100 credits

Description: The BT-16 perimeter droid, also known as the VT-16, was a bulbous, spider-like droid manufactured by Arakyd Industries.

Characteristics

The BT-16 came equipped with highly sensitive sensor packages, including a Fabritech seismic reader and a Carbanti motion detector. It was armed with a Taim & Bak repeating blaster cannon. The droid also featured a TranLang I Communication module and a vocabulator, though it was only able to speak droid languages.

History

These droids were used by the Galactic Republic and later the Galactic Empire.

Early production runs reused the chassis of the TS-Arach series Pest Control Droid before the six-legged design was introduced. The B'omarr Monks used these droids to carry brains of those who had achieved "enlightenment" and for this they were sometimes called Brain walkers.[4] The droids

were occasionally equipped with vocoders, and lived in Jabba Desilijic Tiure's Palace until his death. The walkers generally went unarmed while carrying a brain, and had trouble doing anything beside walking.

One of the modified B'omarr version, seemingly without a brain, was present on Jib Kopatha's home, Void Station, in 0 ABY.

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