

Characters D6 / Jell Spiel (Human Bespin Wing Guard)

Name: Jell Spiel
Homeworld: Bespin
Species: Human
Gender: Male

DEXTERITY: 2D

Blaster: 4D+2
Brawling Parry: 4D
Dodge: 4D+2
Vehicle Blasters: 5D+2

KNOWLEDGE: 2D

Intimidation: 5D+1
Law Enforcement: 4D
Streetwise: 4D

PERCEPTION: 2D

Investigation: 3D
Search: 4D+1

STRENGTH: 3D

Brawling: 4D+1
Climbing/Jumping: 3D+1

MECHANICAL: 3D

Communications: 4D+2
Repulsorlift Operation: 5D+2

TECHNICAL: 2D

First aid: 3D+2
Security 3D

Move: 10

Force Sensitive: N

Force Points: 1

Dark Side Points: 0

Character Points: 3

Equipment:

Blaster Pistol (4D), Comlink, Wing Guard Uniform, Storm IV Twin Pod Cloud Car



Description: Jell Spiel was a Human male from Bespin who served the Bespin Wing Guard as a cloud car pilot during the Galactic Civil War. He co-piloted one of two Storm IV Twin-Pod cloud cars near Cloud City in 3 ABY when the Millennium Falcon arrived there. One Cloud Car fired warning shots at the freighter before escorting it to a landing platform. Spiel's experience as a pilot of cloud car prototypes proved very useful during the evacuation of Bespin.

Stats by FreddyB, Descriptive Text from WookieePedia.

Image copyright LucasArts.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).