

Characters D6 / Lieutenant Nash Windrider (H

Name: Lieutenant Nash Windrider
Homeworld: Alderaan
Species: Human (Alderaanian)
Gender: Male
Hair color: Brown
Move: 10

DEXTERITY: 3D

Blaster: 5D+2

Dodge: 5D+1

Brawling Parry: 4D

Vehicle Blasters: 5D

PERCEPTION: 2D+2

Command: 5D

Search: 4D

Hide: 4D

Sneak: 5D

KNOWLEDGE: 2D

Bureaucracy: 4D+2

Tactics: 5D

STRENGTH: 3D

Brawling: 4D

MECHANICAL: 3D+2

Capital Ship Piloting: 4D

Capital Ship Gunnery: 4D+2

Starfighter Piloting: 5D

Starship Gunnery: 5D+2

Repulsorlift Operation: 5D+1

TECHNICAL: 2D

First Aid: 4D

Starfighter Repair: 4D

Security: 3D+2

EQUIPMENT:

Blaster Pistol (5D), Imperial Uniform, Tie Fighter, Commlink

FORCE SENSITIVE: N

FORCE POINTS: 3

DARK SIDE POINTS: 2

CHARACTER POINTS: 4



Description: Nash Windrider was a human male from Alderaan who served as a commander and lieutenant in the naval forces of the Galactic Empire. He attended the Royal Imperial Academy on Coruscant, and was roommates with the Jelucani cadet Thane Kyrell and Coruscanti Ved Foslo.

He also had feelings for Ciena Ree, who was in love with Kyrell. After graduation, he was assigned to the Devastator. While aboard the Death Star, he witnessed the destruction of his homeworld, which wiped out his entire family and profoundly affected Windrider. However, he ultimately chose to remain in the Empire, justifying Alderaan's destruction by claiming it was necessary in order for the Empire to bring order to the galaxy.

As a member of the Imperial Navy, Windrider fought against the Alliance to Restore the Republic on several occasions including the Battle of Hoth. He later fought against his former friend Kyrell in a dogfight; he was shocked to find Kyrell alive, having believed Ree's fabrication that Kyrell had committed suicide. Ree thwarted Windrider's attempt to kill Kyrell, and Windrider comforted her after the battle, enraged by his belief that Kyrell had faked his death and tormented them all those years.

Windrider survived the cataclysmic Imperial defeat at the Battle of Endor and participated in the Battle of Jakku, where he was devastated when Ree ordered him to abandon the Inflictor. Following the events at Jakku, Windrider was made the commander of an attack cruiser and was privy to a planned Imperial offensive against the New Republic, the government that had been established by the Rebel Alliance. Believing that Ree had perished during the Battle of Jakku, he nominated her for the Distinguished Medal of Imperial Honor posthumously.

Personality and traits

Nash Windrider was a thin-faced human man with long brown hair, which he tied into a series of long braids. He was notably tall, being one of the two tallest cadets in his class at the Academy. Growing up on Alderaan, Windrider valued his homeworld's enlightened approach to education. He admitted to growing up with a crush on Princess Leia Organa since he was nine years old. In his youth, he aspired toward the Galactic Empire where education was free and people taught and learned for fun. He also accepted Imperial propaganda that the Empire wanted to take the best of each world and culture and spread it through the galaxy. While loyal to the Empire, Windrider was tolerant and understanding of cynics like his friend Thane Kyrell. Instead of disparaging or mocking Thane, Nash decided to win him over by inviting him to visit his homeworld. According to Ciena Ree, he had an impish sense of humor that made them laugh.

Nash was an untidy person and was known to leave his possessions strewn across his dorm room. While he and Thane argued over Nash's dirty socks landing on somebody's toothbrush, the two remained good friends. Nash's easygoing and fun-loving nature contrasted with the more studious Thane, who was focused on doing well in his Academy classwork and maintaining his high class rankings. As a teenager, Nash wanted to visit Coruscant's nightclubs and cantinas so that he could flirt with girls, since cadets were forbidden to date their classmates. While he had a more relaxed approach to study, Nash still excelled well enough in his studies to become a starfighter pilot and later a flight commander in the Imperial Navy.

Nash Windrider was greatly troubled and grief-stricken by the destruction of his homeworld, Alderaan. Following the destruction of Alderaan, Nash decided to dedicate his life solely to serving the Empire. As a symbolic gesture, he cut his braids to signify his commitment to the Empire. Over the next few years, he gradually recovered some of his old wit and dash. He rationalized the destruction of his homeworld by accepting the argument that it was the only way for the Emperor's true power to be revealed. He saw the two Death Stars as necessary evils needed to crush the Rebellion once and for all and to prove that the Empire was the only galactic authority. As an Imperial loyalist, he despised the Rebel Alliance as a source of chaos and disorder. He regarded the New Republic as an illegitimate regime. Following the Battle of Jakku, he believed that the Republic had grown complacent and that it would crumble in the face of a well-planned Imperial

assault.

Skills and abilities

During his time at the Royal Imperial Academy, Nash Windrider learned how to ride speeder bikes, repair laser cannons, and fly TIE fighters. By the time of the Battle of Endor, he could fly a TIE/IN interceptor and took part in space dogfights. Later, he served as a flight commander aboard the Star Destroyer Inflictor.

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