

Characters D6 / Boushh (Ubese Bounty Hunter)

Name: Boushh
Homeworld: Uba IV
Died: 4 ABY
Species: Ubese
Gender: Male
Height: 1.5 meters
Move: 10

DEXTERITY: 2D+2

Blaster: 4D+2
Brawling Parry: 5D+1
Dodge: 5D+2
Grenade: 5D+2
Melee Combat: 5D+2
Melee Parry: 5D+1
Vehicle Blasters: 5D

PERCEPTION: 3D

Bargain: 5D
Con: 4D+2
Gambling: 4D
Hide: 4D+2
Investigation: 3D+1
Persuasion: 3D+2
Search: 5D+1
Sneak: 5D+2

KNOWLEDGE: 2D

Alien Species: 3D
Intimidation: 5D
Languages: 4D
Planetary Systems: 4D+1
Streetwise: 5D+1
Survival: 4D+2

STRENGTH: 3D+1

Brawling: 5D+1
Climbing/Jumping: 4D+1

MECHANICAL: 2D+1

Astrogation: 3D+1
Repulsorlift Operation: 4D+2
Space Transports: 4D
Starship Gunnery: 3D+2

TECHNICAL: 2D

Blaster Repair: 3D+2
Demolitions: 4D+1
Security: 4D



Special Abilities:

Survival: Ubese get a +2D bonus to their Survival skill.

Technical Aptitude: At the time of character creation only, Ubese characters receive 2D for every 1D they place in technical skills.

Type II Atmosphere Breathing: Ubese require adjusted breath masks to filter and breathe Type I Atmospheres. Without the masks, Ubese suffer a -1D penalty to all skills and attributes.

FORCE SENSITIVE - N

FORCE POINTS 3

DARK SIDE POINTS 0

CHARACTER POINTS 6

Equipment: All-leather Outfit, with gloves (+2 vs Physical Damage, +1 vs Energy Damage), Head-concealing Helmet (Retractable Display Screen: +1D to Fire Control, Infrared Scope: Allows user to see in dark for 200 meters, with x50 zoom function, Breath Filter and Voice Enhancer: Filters out harmful gasses, and can be used to magnify the volume, or completely conceal the identity of the users voice, Audial Enhancers: Magnify audio input, giving a bonus +1D to listen tests, Motion Sensor: +1D to ranged weapons against targets moving more than 10 meters per round, Analysis Computer: Highlights all objects within 10 meters, and adds +1D to search skill while using), Long lance tipped with a shock blade (Str+2D damage), Blaster Rifle (5D)

Description: Boushh was a male Ubese from Uba IV who worked as a bounty hunter. Following his little-known demise at the hands of the Black Sun crime syndicate, Princess Leia Organa impersonated him in order to infiltrate Jabba's Palace and free Han Solo.

Biography

Early life

Born on the planet Uba IV, Boushh left his homeworld as soon as he could and eventually secured a reputation for himself as a formidable and dangerous bounty hunter despite his small stature, and worked for many paymasters.

Between 19 BBY and 4 ABY, Boushh assisted in the chase of Max Rebo's brother Azool Phantelle by Jabba the Hutt. Boushh attempted to stop Phantelle by firing a missile launcher at the escaping Ortolans but instead caused more chaos on the streets of Mos Eisley.

Ord Mantell

In 4 ABY, Boushh was located on Ord Mantell, where he encountered Princess Leia Organa, the Wookiee Chewbacca, and the astromech droid R2-D2, Rebel Alliance members who traveled to the world in the Millennium Falcon. The wanted fugitives sought help from Maz Kanata regarding the recently captured Han Solo, held in carbonite by Jabba the Hutt.

Leading the rebels down an alleyway, Kanata assured an anxious Leia Organa that her solution would present itself with patience. Before Organa could respond, Boushh attacked the group, yet after a brief exchange of blaster fire and melee combat, Boushh was disarmed by a calm and collected Leia Organa, before being downed by R2-D2 with a nearby machinery and stunned unconscious by Maz Kanata. Boushh's armor was then taken by Organa as a disguise, per Kanata's suggestion, as a solution to her plans to infiltrate Jabba's Palace and rescue Han Solo.

Demise and legacy

Boushh's career ended that year when he tried to blackmail the Black Sun crime syndicate, which resulted in his death. Taking advantage of the fact that Boushh's demise wasn't widely known, Leia

Organa used his armor and helmet for infiltration missions.

On one such occasion, Organa utilized the armor on Arkanis in order to rescue Lando Calrissian from bounty hunters, including the infamous Trandoshan Bossk. Cementing Boushh's reputation with Bossk, Leia Organa's preparation for rescuing Han Solo neared completion.

Once again employing her ruse at Jabba's Palace, Organa secured Boushh's stay at the Hutt's criminal headquarters. However, the desperate lover failed to fool Jabba who, prior to Organa's entrance into his Palace in demand for an audience with the Hutt, had been informed by Boba Fett that it would not actually be Boushh under the helmet. Jabba presumed that it was actually a smuggler using Boushh's armor and helmet.

After having her identity exposed in the midst of attempting to extract Han Solo from Jabba's Palace, the clothing set was removed from Leia as she was put into slavery under Jabba's possession.

Equipment

Heavily-clad in a distinctive bounty-hunter gear, Boushh wore an all-leather outfit, gloves, and a head-concealing helmet with a metal speech scrambler and head bracket equipped with a vision-plus scanner and built-in targeting laser. Boushh wielded a long lance tipped with a shock blade.

Stats by FreddyB, Descriptive Text from WookieePedia.

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