

Characters D6 / Greeve (Human Rebel Special Forces)

Name: Greeve
Species: Human
Gender: Male
Hair color: Brown
Skin color: Light



Dexterity: 2D
Blaster: 5D+1
Dodge: 4D+2
Brawling Parry: 4D
Grenade: 4D+1
Missile Weapons: 4D
Vehicle Blasters: 3D+2
Knowledge: 2D
Survival: 4D+2
Tactics: 3D+2
Perception: 3D
Bargain: 3D+2
Hide: 5D+1
Search: 4D+2
Sneak: 5D+2
Strength: 3D
Brawling: 5D+2
Climbing/Jumping: 4D+1
Mechanical: 2D
Communications: 3D+1
Repulsorlift Operation: 4D+1
Walker Operation: 3D+2
Technical: 2D
Blaster Repair: 4D+1
Demolitions: 4D+2
Security: 3D+2
First Aid: 3D

Move: 10
Force Sensitive: No
Force Points: 1
Dark Side Points: 0
Character Points: 3

Equipment:

Flak Armour (+1D Physical, +2 Energy), Blaster Rifle (5D), Grenades, Timed Detonators., Comlink, Binoculars, Jungle Camouflage Clothing (+1D to Sneak in Jungles)

Description: Lieutenant Greeve was a member of the Rebel Alliance strike team lead by General Han Solo on Endor during the Galactic Civil War.

Biography

He was a scout, and was recruited for General Crix Madine's commandos while working as a forest guide on Kashyyyk. He was also a sharpshooter and used one of the rifles brought from BlasTech Industries by Corporal Janse.

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