Characters D6 / Rashi (Human Salvager)



Name: Rashi
Species: Human
Gender: Male
Hair color: Black
Skin color: Brown
Move: 10

DEXTERITY: 2D+1
- Blaster: 4D
- Brawling Parry: 5D
- Dodge: 4D+2
- Melee Weapons: 4D
- Melee Parry: 3D+2
- Throwing Weapons: 4D

PERCEPTION: 2D+2
- Bargain: 4D+2
- Gambling: 3D+1
- Persuasion: 4D
- Search: 4D+1
- Sneak: 3D+1

KNOWLEDGE: 3D
- Streetwise: 4D
- Survival: 3D+1
- Value: 4D

STRENGTH: 3D
- Brawling: 5D
- Lifting: 5D+1
- Stamina: 4D+2

MECHANICAL: 2D+1
- Repulsorlift Operation: 4D

TECHNICAL: 3D+1
- Capital Ship Repair: 5D
- Droid Programming/Repair: 5D
- Machinery Repair: 5D+1
- Repulsorlift Repair: 4D+2
- Space Transport Repair: 4D+2
- Starfighter Repair: 3D+2
- Security: 4D

EQUIPMENT
- Hard Wearing Clothing, Ferrix Uniform, Tools, Concealed Knife (Str+1D)

FORCE SENSITIVE - N
FORCE POINTS 2

DARK SIDE POINTS 0
CHARACTER POINTS 3

Description: Rashi was a human male who lived and worked on the planet Ferrix as a grappler. In 5 BBY, Rashi was involved in the funeral for the human Maarva Andor as well as posing as his coworker Brasso in order to trick the Galactic Empire, who was keeping tabs on Brasso while searching for Andor's son, Cassian, at the time.

Biography

Rashi was a human male who worked with fellow grappler Brasso on the planet Ferrix at a salvage yard. In 5 BBY, while about to go to work, Rashi chatted with Brasso on the way there. Brasso was then stopped by his friend Cassian Andor and began conversing with him; bothered by this delay, Rashi called for him to come and board the tram to depart. Shortly after, Rashi was working at the salvage yard when Andor came to again talk with Brasso.

Weeks later, Andor's mother, the human Maarva, died after being sick. Rashi accompanied Brasso to her house in order to help the Daughters of Ferrix organization clean up and remove Maarva's body. Rashi walked alongside them as they exited and later returned to the house, where the Andors' droid, B2EMO, was pleased that he had come back. His return prompted the undercover Imperial Security Bureau agent Corv to call for patrols to keep watch on the house as he thought it had been Brasso, whom he described as the "big man." When Rashi emerged from the house the next day, Corv got a closer look at him and realized that he was not Brasso and had been tricked, alerting a guard as a result and asking for the manhunt to continue.

Later that day, Rashi was a part of the honor guard that marched down Rix Road during Maarva Andor's funeral, stopping at Fountain Square. When the funeral procession broke out into a riot against the occupying Imperial garrison, Rashi helped Brasso bring the human Wilmon Paak to safety away from the riot, supporting Paak with one arm while carrying Maarva's funerary stone under his other.

Personality and traits

Rashi had black hair, a beard, and brown skin. Corv considered him to be big in size, initially mistaking him for Brasso.

Equipment

Rashi's work attire included orange pants and an orange shirt that he sometimes covered with a white vest. While working, he wore a yellow helmet. Rashi's non-work clothes included light brown shoes, striped blue pants, an orange shirt with a yellow stripe down the sleeves, and a green hat. He also had a few tools ready to be used at his waist. Additionally, Rashi wore the red uniform of an honor guard during Maarva Andor's funeral.

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