

Characters D6 / General Baccam Grafis (Human)

Name: General Baccam Grafis
Species: Human
Gender: Male
Hair color: Blond, later white
Eye color: Blue
Skin color: Fair
Move: 10



DEXTERITY: 2D

Blaster: 5D+2
Blaster Artillery: 4D
Brawling Parry: 4D
Dodge: 5D

PERCEPTION: 3D

Bargain: 6D+1
Command: 5D+2
Persuasion: 5D+2
Search: 4D+2

KNOWLEDGE: 3D+2

Bureaucracy: 5D+2
Scholar; Logistics: 6D+1
Tactics: 5D
Willpower: 4D+2

STRENGTH: 2D

Brawling: 3D+2
Lifting: 4D+1

MECHANICAL: 3D

Communications: 5D+2
Capital Ship Shields: 5D
Repulsorlift Operation: 4D+2
Sensors: 6D

TECHNICAL: 3D

Computer Programming/Repair: 4D
Repulsorlift Repair: 5D
Security: 4D+2

EQUIPMENT

1200 Credits

Blaster Pistol (4D), Rebel Uniform (+1D vs Cold), Comlink, Datapad

FORCE SENSITIVE - N

FORCE POINTS 3

DARK SIDE POINTS 0

CHARACTER POINTS 5

Description: Baccam Grafis was a male human general in the Alliance to Restore the Republic in charge of Ordnance and Supply.

Biography

Baccam Grafis was a general in the Alliance to Restore the Republic during the time of Operation Fracture. Grafis was in charge of Ordnance and Supply, which was a division tasked with the procurement of essential materials and supplies for the Alliance. He was also a member of Alliance High Command.

Sometime after the Battle of Yavin, Grafis attended a meeting at the Mako-Ta Space Docks, held by Mon Mothma. She proposed that the Alliance should procure more Mon Calamari Star Cruisers for their cause. There, Grafis stood next to General Pitt Onoran as they watched Princess Leia Organa convey her plan to prompt a mutiny of Mon Cala's merchant fleet. Mothma approved of this and Organa was soon successful, obtaining many cruisers for the Alliance.

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