

Characters D6 / Lieutenant Nolan (Human Imperial)

Name: Lieutenant Nolan
Died: c. 18 BBY, Barton IV
Species: Human
Gender: Male
Hair color: Blond
Eye color: Blue
Skin color: Pale

DEXTERITY: 2D+2

Blaster: 5D
Dodge: 5D
Grenades: 4D
Vehicle Blasters: 4D

KNOWLEDGE: 3D

Bureaucracy: 6D+1
Intimidation: 4D+1
Planetary systems: 5D
Tactics: 5D+1
Willpower: 4D+2

PERCEPTION: 3D

Bargain: 3D+2
Command: 4D
Persuasion: 3D+1
Search: 4D

STRENGTH: 2D+1

Brawling: 4D

MECHANICAL: 3D

Communications: 5D+1
Repulsorlift Operation: 4D+2

TECHNICAL: 3D

Computer Programming/Repair: 4D+2
Security: 5D+2

Move: 10

Force Sensitive: N

Force Points: 1

Dark Side Points: 3

Character Points: 3

Equipment:

Imperial Uniform, Blaster Pistol (Damage: 4D), Comlink, Imperial Code Cylinders, Cold Weather Uniform (+1D to resist Cold)



Description: Nolan was an Imperial lieutenant who operated on the planet Barton IV. The lieutenant

was shot by CT-9904 after he refused to help the dying clone Mayday.

Personality and traits

Nolan was a human male with pale skin, blond hair, and blue eyes. He openly had a distaste for clone troopers, describing them as "used equipment". Nolan was not tolerant of failure, refusing to help Crosshair and Clone Commander Mayday after they returned from a mission empty handed and were in need of medical assistance. He allowed Mayday to die in front of him and was unbothered by it, reminding Crosshair that the clones were "expendable." This proved to be his undoing, as Crosshair would shoot Nolan in the chest, killing him.

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