

Creatures D6 / Alamite

Name: Alamite
Designation: Sentient
Classification: Humanoid
Skin color: Gray
Hair color: Gray
Eye color: Green
Distinctions: Four eyes, Four nostrils, Tusks, Back spikes
Homeworld: Mandalore

Dexterity: 4D
Perception: 2D
Strength: 5D

Special Abilities

Four Eyes: In poorly lit conditions Alamites gain a bonus 2D to their perception.

Claws: Alamites have claws which can be used for climbing, giving them +2D to their climbing skill, or doing STR damage in combat.

Tusks: Alamites have short tusks used for goring and consuming their prey.

Back Spikes: A series of sharp spikes on their back make Alamites more difficult to grapple, giving them a +2D when applicable.

Move: 12

Description: Alamites were a sentient humanoid species native to the planet Mandalore, where they once resided in the deserted wastelands beyond the cities. After the Galactic Empire's purge of Mandalore, some Alamites relocated to the ruins of Sundari. At some point, numerous Alamites attacked Bo-Katan Kryze and Din Djarin in the outskirts of Sundari.

Biology and appearance

Alamites were an average sized humanoid species that were native to Mandalore. Before the Great Purge, they lived in the Mandalorian wastelands in between the dome cities, but after the Purge, they migrated to the ruins of Sundari. They had two notable physical distinctions separating them from most humanoids, and those were having tusks and four eyes. According to Bo-Katan Kryze, they were known to eat humans.

