

Characters D6 / Braygh (Besalisk Redneck)

Name: Braygh
Species: Besalisk
Gender: Female
Hair color: Brown
Eye color: Yellow
Skin color: Brown
Sibling(s): Slaygh
Move: 8

DEXTERITY 3D+1

Blaster: 4D+1
Brawling Parry: 4D+2
Dodge: 5D+1
Melee Weapons: 5D+2
Melee Parry: 4D+2

KNOWLEDGE 2D

Languages: 4D
Law Enforcement: 3D
Streetwise: 3D+2
Survival: 4D+1

PERCEPTION 3D

Bargain: 3D+1
Con 4D+2

STRENGTH 3D

Brawling: 4D+1
Climbing/Jumping: 5D+2

MECHANICAL 2D

Repulsorlift Operation: 5D

TECHNICAL 2D

First Aid: 3D
Security: 4D



Special Abilities:

Four-Armed: Male Besalisk have six limbs, consisting of four arms and two legs, and Female Besalisk have up to 8 arms, while this allows them to carry more items than a species with only two, they are not an overly dexterous species meaning that they cannot wield multiple weapons with any kind of great advantage.

Superior Memory: Besalisk have amazing memories, and gain a 1D bonus to all knowledge skills because of this.

Story Factors:

Chatty: Besalisk are very sociable creatures and love talking and exchanging stories.

Equipment:

50 Credits, Rugged Clothes, Landspeeder, Electrostaff (Str+2D)

FORCE SENSITIVE - N

FORCE POINTS 1

DARK SIDE POINTS 0

CHARACTER POINTS 2

Description: Braygh was a Besalisk female who operated on the planet Kundu during the High Republic Era.

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