

Starships D6 / Eye of Sion

Name: Eye of Sion

Manufacturer: Santhe Shipyards (modified hyperdrive cores)

Model: Prototype

Type: Imperial I-class Star Destroyer hyperspace transport ring

Scale: Capital

Width: Around 1km

Skill: Capital ship piloting: Eye of Sion

Crew: 500 (Mainly Droids), Skeleton 5 (on Bridge), +10

Crew Skill: Astrogation 6D, capital ship gunnery 4D, capital ship piloting 5D, capital ship shields 4D, sensors 4D

Passengers: 500 on the Eye itself, Thousands in the docked Star Destroyer

Cargo Capacity: 1000 Tonnes, Thousands of metric tons in the docked Star Destroyer

Consumables: 1 year

Hyperdrive Multiplier: x1 *

Hyperdrive Backup: x8

Nav Computer: Yes (Advanced System designed for intergalactic travel, bonus 3D to use)

Manuverability: 0D

Space: 3

Atmosphere: 150;450kmh

Hull: 4D

Shields: 3D

Sensors:

Passive: 25/1D

Scan: 50/3D

Search: 100/4D

Focus: 3/4D+2

Weapons:

6 Quad Turbolasers

Fire Arc: 2 Front/Back, 2 Front/Left, 2 Front/Right

Skill: Capital ship gunnery

Fire Control: 2D

Space Range: 3-15/35/75

Atmosphere Range: 6-30/70/150 km

Damage: 5D

Orbital mines (Hundreds)

Damage: 4D

2 Tractor Beam Projectors

Fire Arc: 2 Back

Skill: Capital ship gunnery

Fire Control: 3D



Space Range: 1-5/15/30
Atmosphere Range: 2-10/30/60 km
Damage: 4D

Starship Complement:

4 x Shuttles
24 x Starfighters

*: Games Notes: The Eye of Sion is designed for carrying Docked Star Destroyers, and is designed for Imperial 1 Class Star Destroyers, but will be able to dock onto Imperial 2's, and similar sized vessels. It is also designed for intergalactic travel, travelling between galaxies can be done with accurate coordinates, however the power of the engines does not make them faster, just capable of longer jumps carrying large quantities of cargo such as a Star Destroyer.

Description: The Eye of Sion was a large hyperspace transport ring built by forces under the supervision of the witch Morgan Elsbeth, with the intent of reaching and rescuing Grand Admiral Thrawn from exile in another galaxy.

Characteristics

Design

The Eye of Sion was a massive hyperspace transport ring, powerful enough to carry a single Imperial I-class Star Destroyer on extragalactic journeys. It consisted of three clusters of hyperdrive engines arranged on the port, starboard and ventral positions of a circular chassis, as well as a gold-colored bridge on its dorsal side. The port and starboard hyperdrive clusters were equipped with three Super Star Destroyer hyperdrive cores each, salvaged in secret from Morgan Elsbeth's New Republic-operated Corellian shipyards, while the ventral cluster only had one.

The Eye's bridge was staffed by star navigator droids and scout guards and carried an unusual holoprojector system which used floating particles to form the holograms. It was also equipped with two navigation screens and a large forward viewport, as well as an airlock which allowed starships to directly dock with it. To defend against attacks, the Eye carried four turbolaser cannons; two by the bridge and the others next to the port and starboard hyperdrive clusters.

According to the architect droid Huyang, the Eye was the most powerful hyperdrive system they had ever seen. When all seven of its drives engaged simultaneously to propel it to extragalactic journeys, they created a ripple effect through realspace which would devastate all starships in its path, disabling their deflector shields and avionics and destroying their engines. As it traveled through the galaxy in massive speeds, it would leave a faint circular glow behind it similar to phantom energy signatures and visible from multiple star systems away.

Navigation system

In order to travel outside the galaxy, where no hyperlanes and mapped routes existed, the Eye carried a sophisticated navigation computer linked directly to a ground station on the Henge on Seatos; the station analyzed the coordinates included in Morgan Elsbeth's ancient star map and translated them into locations in realspace, effectively charting a new route in real time. The process was long and relied on the map being placed in its intended position in the Seatos reflex point; should the device be removed, the Eye would be unable to calculate the path by itself and potentially would be lost in the void between the galaxies.

Docking Star Destroyers

To fulfill its main purpose, which was the transportation of the heavily damaged Chimaera to the

galaxy, the Eye possessed two massive docking clamps in the port and starboard engine clusters, which would securely attach to the Star Destroyer's umbilical restocking vestibules after it maneuvered itself into position. The process could be completed relatively quickly, and upon docking was complete the Eye guided the Star Destroyer in atmosphere, from where it would execute the hyperspace jump sequence.

History

Construction

The Eye of Sion was built by Imperial sympathizers under Morgan Elsbeth and her forces over Seatos, the planet where Elsbeth believed the Pathway to Peridea towards the galaxy where Thrawn was located began. By 9 ABY, construction was nearly complete, and the final hyperdrive core was installed on the ventral cluster by transport CT-O5, which narrowly escaped an inspection of the shipyards by New Republic General Hera Syndulla and former Jedi Padawan Ahsoka Tano, who nevertheless managed to plant a homing beacon on it and track it to the Eye.

Upon confirming the beacon's placement, Mandalorian Sabine Wren, having retaken the role of Tano's Jedi Apprentice joined her in a journey to Seatos where the signal was traced. On arrival to the Denab system, their shuttle was detected and engaged by Elsbeth's starfighters, led by Shin Hati and Marrok who attempted to stop them from approaching the construction site. However, the Jedi were successful in getting close enough to the Eye for architect droid Huyang to begin scanning the vessel. On the Eye's bridge, Elsbeth was notified of the enemy's approach and had the pilot droids open fire at them with the ship's turbolasers, successfully disabling it just as Huyang completed his scan. However, Tano and Wren managed to repair the ship well enough for it to escape the site and take refuge on the forest of Seatos.

Traveling to another galaxy

By the time Tano and Wren had completed the repairs to their ship and ventured out to find and retrieve the star map, the final hyperdrive core was installed and fully operational. Elsbeth ordered her star navigator droids to begin charting the route to the other galaxy, based on the directional output of her star map, and left to prepare the Eye for departure, leaving Baylan Skoll and his apprentice Shin Hati to defend the location. Hati, along with Marrok, found Wren and Tano in the forest and engaged in a lightsaber duel, with Marrok quickly dispatched by Tano. The Jedi managed to reach the Henge, finding Skoll waiting for her. Despite him attempting to reason with her and ask her to assist his efforts, Tano fought him, but being distracted by Wren and Hati's sudden arrival, she was thrown into the ocean by Skoll.

Skoll then turned to Wren, using a mind trick to sense her feelings and discover her longing to recover Ezra Bridger, stranded on the other galaxy along with Thrawn. Wren held her blaster pistol on the star map, threatening to destroy it, but Skoll reminded her that by doing so she would also doom what she saw as her only family. Wren reluctantly surrendered the map and herself, allowing Skoll to place the map back into place and complete the calculations for the jump. Along with Hati, they took Wren on board the Eye, where Elsbeth waited for them. Just then however New Republic forces under General Syndulla and captain Carson Teva arrived at the system, following the beacon placed on ST-O5, and moved to engage the ring. Without engaging them, Elsbeth instead order for an immediate jump to hyperspace; the droids powered up the engines and the ship successfully made the jump through the New Republic squadron, wrecking havoc on their T-65B X-wing starfighters and destroying two of them by the sheer force of its engines.

Arrival at Peridea

After a successful journey passing the boundaries of the galaxy and going through the intergalactic void, the Eye arrived at its destination, the extragalactic planet of Peridea, the homeworld of the

Dathomiri. After entering the planet's atmosphere, its occupants boarded Morgan Elsbeth's shuttle and left the ring in high orbit to land on the temple that was located there. After finally rendezvousing with Thrawn in the Great Mothers' Dathomiri fortress, his Captain of the Guard Enoch was dispatched to the ring as its temporary commander, organizing the setup of a minefield around the planet in expectation of Ahsoka Tano's suspected arrival. Tano indeed arrived to the planet a while later along with a pod of purrgil, which were forced to escape after being severely injured by the minefield. After being forced into Peridea's graveyard ring by Elsbeth's RP82 Fiend fighters, the Great Mothers used their magick to pinpoint Tano's location, which allowed Enoch to directly target her position with the Eye's turbolasers, damaging her shuttle and forcing her out of hiding and to the planet's surface.

Departure and escape

While Tano rendezvoused with Wren and Bridger in the Noti village Bridger was hiding, the cargo transfer of the Great Mothers' pods to the Chimaera's bays was completed. Thrawn ordered the Eye of Sion to descend to the surface and begin the interlocking procedure with the Destroyer, intending to clear Peridea as soon as possible to prevent the Jedi from stopping him. Indeed, after dispatching two TIE/In space superiority starfighters to take down their shuttle as well as a number of undead Night Troopers to slow their progress through the Nightsister fortress, the Eye succeeded in departing its docking with only Bridger managing to get on board. Tano and Wren were left behind to battle with newly-ascended Morgan Elsbeth, finishing her off too late for any meaningful intervention. Despite Huyang fixing their shuttle and Wren boosting the engines until they were close enough to attempt to board the Eye in orbit, Thrawn engaged the ring's hyperdrives and escaped Peridea with Chimaera and his troopers.

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