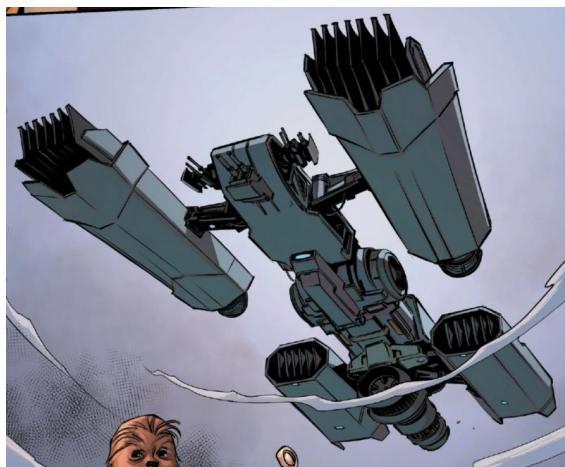


Starships D6 / Cacophony (Nihil Stormship)



Name: Cacophony
Type: Nihil Stormship Raider Fighter/Transport
Scale: Starfighter
Length: 35 Meters
Skill: Starfighter Piloting - Stormship
Crew: 3 + 1 Gunner
Crew Skill: Varies
Passengers: 10
Consumables: 3 months
Cargo Capacity: 15 Tons
Hyperdrive Multiplier: x2
Hyperdrive Backup: x12
Path Engine: x1
Nav Computer: Yes
Space: 6
Atmosphere: 300;850kmh
Maneuverability: 1D
Hull: 4D
Shields: 2D
Sensors:
 Passive: 20/0D
 Scan: 35/1D
 Search: 50/2D
 Focus: 2/2D+1
Weapons:
 3 x Twin Laser Cannons
 Fire Arc: Front/Turret
 Fire Control: 2D
 Space: 1-2/12/25
 Atmosphere Range: 100-250/1.2/2.5km
 Damage: 5D
 47 Lightsaber Nullifier
 Fire Arc: Area
 Scale: Character
 Skill: Starship Gunnery: 47 Lightsaber Nullifier
 Difficulty: Moderate
 Space Range: 1-12/24/40
 Atmosphere Range: 100-2400/4800/8000
 Damage: 0D

Description: The Cacophony was a Nihil Stormship under the command of Melis Shryke. The ship was equipped with a Path engine, which allowed it to traverse hyperspace through the Stormwall. In 229 BBY, the vessel was stolen by Jedi Master Avar Kriss, who used it to traverse past the Stormwall to return to Galactic Republic-controlled space.

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