

Starships D6 / Republic Fleet Systems Conductor-class Short-haul

Name: Republic Fleet Systems Conductor-class Short-haul

Landing Craft

Type: Shuttle

Scale: Starfighter

Length: 19 meters

Skill: Space Transports: Conductor-class

Crew: 1

Passengers: 5 (plus 2 Bulk-loader Droids)

Consumables: 2 Weeks

Cost: 250,000 credits / 100,000 credits (used)

Cargo Capacity: 80 Tons

Hyperdrive Multiplier: x3

Hyperdrive Backup: N/A

Nav Computer: Yes

Space: 4

Atmosphere: 170;500 km/h

Maneuverability: 1D+2

Hull: 4D

Shields: 1D

Sensors:

Passive: 20/0D

Scan: 30/1D

Search: 40/2D

Focus: 2/3D

Weapons:

Light Laser Cannons

Scale: StarFighter

Fire Arc: Front

Fire Control: 1D

Space Range: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

Damage: 3D



Description: The Conductor-class short-haul landing craft was a special-purpose shuttle, used by the Galactic Republic as a military cargo transport during the Mandalorian Wars.

Characteristics

It came in several basic lines, of which the CX line was the most frequent. Within this line two additional configurations existed: ships named with a CX followed by a two-digit number had additional fuel storage and a hyperdrive for traveling from system to system, while those named with a CXB followed by a three-digit number were designed to be carried aboard capital ships in landing bays and could carry more cargo at the expense of range. Early in the war Carth Onasi flew a CXB-560 nicknamed Deadweight.

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