

Starships D6 / Terror of Tenoo

Name: Terror of Tenoo
Type: Dreadnaught
Scale: Capital
Length: 136 meters
Skill: Capital Ship Piloting: Terror of Tenoo
Crew: 100. Skeleton: 1/+15
Crew Skill: Astrogation 3D. Capital Ship Gunnery 4D+1,
Capital Ship Piloting 4D, Capital Ship Shields 4D, Sensors
2D+2
Passengers: 300 troops
Cargo Capacity: 4500 tons
Consumables: 5 years
Navigation Computer: Y
Hyperdrive Multiplier. x2
Hyperdrive Backup: x9
Maneuverability: 1D
Space: 5
Atmosphere: 300: 700 kmh
Hull: 6D
Shields: 2D
Sensors:
 Passive: 30/1D
 Scan: 60/2D
 Search: 90/3D
 Focus: 3/4D
Weapons:
 Heavy turbolaser batteries (5)
 Scale: Capital
 Fire Arc: 2 Front, 1 Left, 1 Right, 1 Back
 Fire Control: 2D
 Space: 3-15/36/75
 Atmosphere: 6-30/72/150 Km
 Damage: 5D
 Point-defense laser cannon batteries (12)
 Scale: Starfighter
 Fire Arc: Turret
 Fire Control: 1D
 Space: 1-5/12/25
 Atmosphere: 20-100/1.2/2.5 Km
 Damage: 4D
 Grapple Hook Batteries (2)
 Scale: Capital
 Fire Arc: 1 Front, 1 Rear
 Fire Control: 1D



Space Range: 1/2/3

Planetary Range: 20-100/300/600m

Damage: 3D

Complement::

Hangar Bay for Fighters or Transports

Description: The Terror of Tenoo was a cruiser operated by the pirate Blackbolt during the High Republic Era.

Stats by FreddyB, Descriptive Text from WookieePedia.

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